

# CS21

# Decidability and Tractability

Lecture 13

February 5, 2018

# Outline

- a non-RE and non-co-RE language
- the Recursion Theorem
- Gödel Incompleteness Theorem

# Dec. and undec. problems

- the boundary between decidability and undecidability is often quite delicate
  - seemingly related problems
  - one decidable
  - other undecidable
- We will see two examples of this phenomenon next.

# Dec. and undec. problems

- two problems regarding Context-Free Grammars:
  - does a CFG generate all strings:  
 $ALL_{CFG} = \{ \langle G \rangle : G \text{ is a CFG and } L(G) = \Sigma^* \}$
  - CFG emptiness:  
 $E_{CFG} = \{ \langle G \rangle : G \text{ is a CFG and } L(G) = \emptyset \}$
- Both decidable? both undecidable? one decidable?

# Dec. and undec. problems

**Theorem**:  $E_{CFG}$  is decidable.

**Proof:**

– observation: for each nonterminal  $A$ , the set

$$S_A = \{w : A \Rightarrow^* w\}$$

is non-empty iff there is some rule:

$$A \rightarrow x$$

and  $\forall$  non-terminals  $B$  in string  $x$ ,  $S_B \neq \emptyset$

# Dec. and undec. problems

## Proof:

- on input  $\langle G \rangle$
- mark all terminals in  $G$
- repeat until no new non-terminals get marked:
  - if there is a production  $A \rightarrow x_1 x_2 x_3 \dots x_k$
  - and each symbol  $x_1, x_2, \dots, x_k$  has been marked
  - then mark  $A$
- if  $S$  marked, reject ( $G \notin E_{CFG}$ ), else accept ( $G \in E_{CFG}$ ).
- terminates? correct?

# Dec. and undec. problems

**Theorem:**  $ALL_{CFG}$  is undecidable.

## **Proof:**

- reduce from  $co-A_{TM}$  (i.e. show  $co-A_{TM} \leq_m ALL_{CFG}$ )
- what should  $f(\langle M, w \rangle)$  produce?
- Idea:
  - produce CFG  $G$  that generates all strings that are **not accepting computation histories** of  $M$  on  $w$

# Dec. and undec. problems

## Proof:

- build a NPDA, then convert to CFG
- want to accept strings **not** of this form,

$$\#C_1\#C_2\#C_3\#\dots\#C_k\#$$

plus strings of this form but where

- $C_1$  is **not** the start config. of  $M$  on input  $w$ , or
- $C_k$  is **not** an accept. config. of  $M$  on input  $w$ , or
- $C_i$  does **not** yield in one step  $C_{i+1}$  for some  $i$



# Dec. and undec. problems

## Proof:

- our NPDA nondeterministically checks one of:
  - $C_1$  is **not** the start config. of  $M$  on input  $w$ , or
  - $C_k$  is **not** an accept. config. of  $M$  on input  $w$ , or
  - $C_i$  does **not** yield in one step  $C_{i+1}$  for some  $i$
  - input has fewer than two #'s
- details of first two?
- to check third condition:
  - nondeterministically guess  $C_i$  starting position
  - how to check that  $C_i$  doesn't yield in 1 step  $C_{i+1}$  ?

# Dec. and undec. problems

## Proof:

- checking:
  - $C_i$  does **not** yield in one step  $C_{i+1}$  for some  $i$
- push  $C_i$  onto stack
- at #, start popping  $C_i$  and compare to  $C_{i+1}$ 
  - accept if mismatch away from head location, or
  - symbols around head changed in a way inconsistent with  $M$ 's transition function.
- is everything described possible with NPDA?

# Dec. and undec. problems

## Proof:

- Problem: cannot compare  $C_i$  to  $C_{i+1}$
- could prove in same way that proved  $\{ww: w \in \Sigma^*\}$  not context-free
- recall that  $\{ww^R: w \in \Sigma^*\}$  **is** context-free
- free to tweak construction of  $G$  in the reduction
- solution: write computation history:

$$\#C_1\#C_2^R\#C_3\#C_4^R\dots\#C_k\#$$

# Dec. and undec. problems

## Proof:

–  $f(\langle M, w \rangle) = \langle G \rangle$  equiv. to NPDA below:

on input  $x$ , accept if not of form:

$\#C_1\#C_2^R\#C_3\#C_4^R\dots\#C_k\#$

- accept if  $C_1$  is the not the start configuration for  $M$  on input  $w$
- accept if check that  $C_i$  does not yield in one step  $C_{i+1}$
- accept if  $C_k$  is not an accepting configuration for  $M$

- is  $f$  computable?
- YES maps to YES?

$$\langle M, w \rangle \in \text{CO-}A_{\text{TM}} \Rightarrow f(M, w) \in \text{ALL}_{\text{CFG}}$$

- NO maps to NO?

$$\langle M, w \rangle \notin \text{CO-}A_{\text{TM}} \Rightarrow f(M, w) \notin \text{ALL}_{\text{CFG}}$$

# Beyond RE and co-RE

- We saw (by a counting argument) that there is *some* language that is neither RE or co-RE. Therefore, **not** in co-RE Therefore, **not** in RE
- We will prove this for a natural language:  
$$EQ_{TM} = \{ \langle M_1, M_2 \rangle : L(M_1) = L(M_2) \}$$
- Recall:
  - $A_{TM}$  is undecidable, but RE
  - $co-A_{TM}$  is undecidable, but coRE

# Beyond RE and co-RE

**Theorem:**  $EQ_{TM}$  is neither RE nor coRE.

## **Proof:**

– not RE:

- reduce from  $co-A_{TM}$  (i.e. show  $co-A_{TM} \leq_m EQ_{TM}$ )
- what should  $f(\langle M, w \rangle)$  produce?

– not co-RE:

- reduce from  $A_{TM}$  (i.e. show  $A_{TM} \leq_m EQ_{TM}$ )
- what should  $f(\langle M, w \rangle)$  produce?

# Beyond RE and co-RE

## Proof ( $A_{TM} \leq_m EQ_{TM}$ )

–  $f(\langle M, w \rangle) = \langle M_1, M_2 \rangle$  described below:

TM  $M_1$ : on input  $x$ ,

- accept

TM  $M_2$ : on input  $x$ ,

- simulate  $M$  on input  $w$
- accept if  $M$  accepts  $w$

- YES maps to YES?

$$\begin{aligned} \langle M, w \rangle \in A_{TM} &\Rightarrow \\ L(M_1) = \Sigma^*, L(M_2) = \Sigma^*, &\Rightarrow \\ f(\langle M, w \rangle) \in EQ_{TM} & \end{aligned}$$

- NO maps to NO?

$$\begin{aligned} \langle M, w \rangle \notin A_{TM} &\Rightarrow \\ L(M_1) = \Sigma^*, L(M_2) = \emptyset &\Rightarrow \\ f(\langle M, w \rangle) \notin EQ_{TM} & \end{aligned}$$

# Beyond RE and co-RE

**Proof** ( $\text{co-}A_{\text{TM}} \leq_m \text{EQ}_{\text{TM}}$ )

–  $f(\langle M, w \rangle) = \langle M_1, M_2 \rangle$  described below:

TM  $M_1$ : on input  $x$ ,

- reject

TM  $M_2$ : on input  $x$ ,

- simulate  $M$  on input  $w$
- accept if  $M$  accepts  $w$

• YES maps to YES?

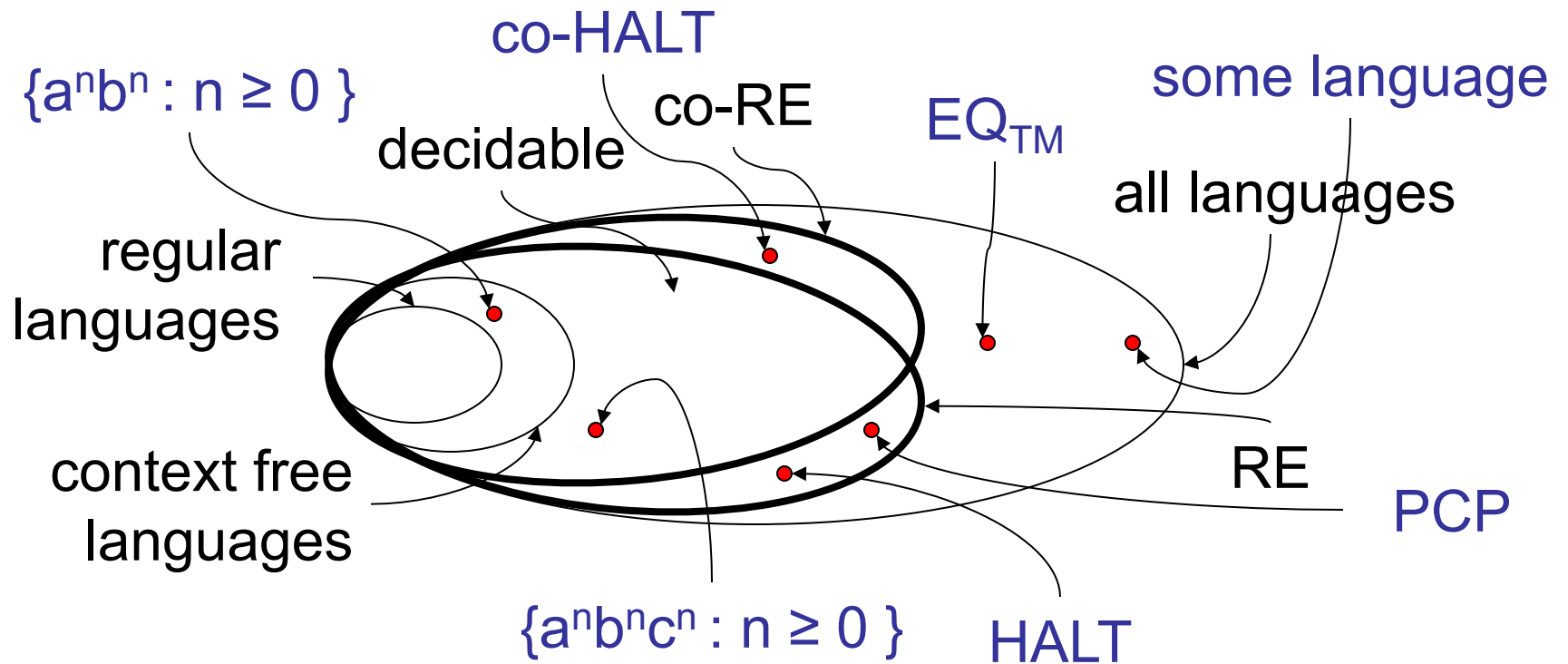
$$\begin{aligned} \langle M, w \rangle \in \text{co-}A_{\text{TM}} &\Rightarrow \\ L(M_1) = \emptyset, L(M_2) = \emptyset &\Rightarrow \\ f(\langle M, w \rangle) \in \text{EQ}_{\text{TM}} & \end{aligned}$$

• NO maps to NO?

$$\begin{aligned} \langle M, w \rangle \notin \text{co-}A_{\text{TM}} &\Rightarrow \\ L(M_1) = \emptyset, L(M_2) = \Sigma^* &, \Rightarrow \\ f(\langle M, w \rangle) \notin \text{EQ}_{\text{TM}} & \end{aligned}$$



# Summary



# The Recursion Theorem

- A very useful, and non-obvious, capability of Turing Machines:
  - in the course of computation, can print out a description of itself!
- how is this possible?
  - an example of a program that prints out self:  
Print two copies of the following, the 2<sup>nd</sup> one in quotes:  
“Print two copies of the following, the 2<sup>nd</sup> one in quotes:”

# The Recursion Theorem

- Why is this useful?
- Example: slick proof that  $A_{TM}$  undecidable
  - assume TM  $M$  decides  $A_{TM}$
  - construct machine  $M'$  as follows:

on input  $x$ ,

- obtain own description  $\langle M' \rangle$
- run  $M$  on input  $\langle M', x \rangle$
- if  $M$  rejects, accept; if  $M$  accepts, reject.

if  $M'$  on input  $x$ :

- accepts, then  $M$  rejects  $\langle M', x \rangle$ , but then  $M'$  does not accept!
- rejects, then  $M$  accepts  $\langle M', x \rangle$ , but then  $M'$  accepts!

# The Recursion Theorem

- Lemma: there is a computable function

$$q: \Sigma^* \rightarrow \Sigma^*$$

such that  $q(w)$  is a description of a TM  $P_w$  that prints out  $w$  and then halts.

- Proof:
  - on input  $w$ , construct TM  $P_w$  that has  $w$  hard-coded into it; output  $\langle P_w \rangle$

# The Recursion Theorem

- Warm-up: produce a TM SELF that prints out its own description.
- Two parts:
  - Part A:
    - output a description of B
    - pass control to B.
  - Part B:
    - prepend a description of A
    - done

# The Recursion Theorem

## – Part A:

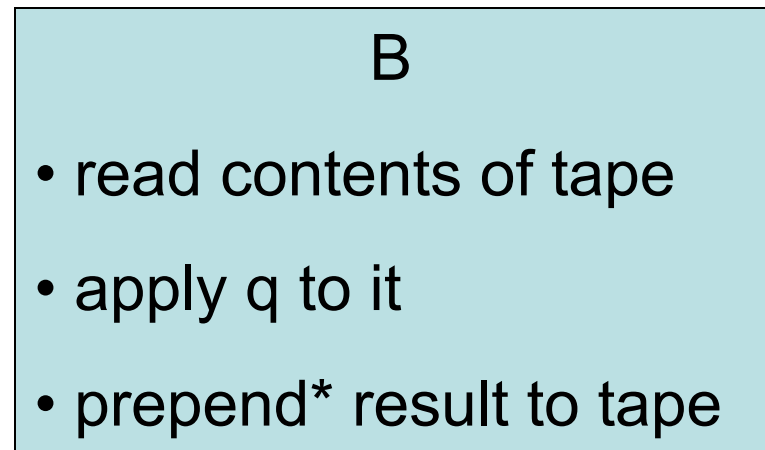
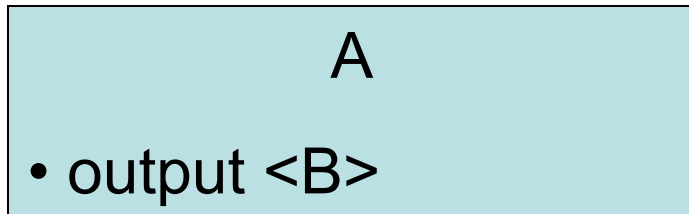
- output a description of B
- pass control to B.

## – Part B:

- prepend a description of A
- done

Recall:  $q(w)$  is a description of a TM  $P_w$  that prints out  $w$  and then halts.

Note:  $\langle A \rangle = q(\langle B \rangle)$



\*combine with description on tape to produce a complete TM

# The Recursion Theorem

Note:  $\langle A \rangle = q(\langle B \rangle)$

A

- output  $\langle B \rangle$

Recall:  $q(w)$  is a description of a TM  $P_w$  that prints out  $w$  and then halts.

B

- read contents of tape
- apply  $q$  to it
- prepend result to tape

- watch closely as TM AB runs:
- A runs. Tape contents:  $\langle B \rangle$
- B runs. Tape contents:  $q(\langle B \rangle)\langle B \rangle$  )  $\langle AB \rangle$
- AB is our desired machine SELF.

# The Recursion Theorem

**Theorem**: Let  $T$  be a TM that computes fn:

$$t: \Sigma^* \times \Sigma^* \rightarrow \Sigma^*$$

There is a TM  $R$  that computes the fn:

$$r: \Sigma^* \rightarrow \Sigma^*$$

defined as  $r(w) = t(w, \langle R \rangle)$ .

- This allows “obtain own description” as valid step in TM program
  - first modify TM so that it takes an additional input (that is own description); use at will



# The Recursion Theorem

**Theorem**: Let  $T$  be a TM that computes fn:

$$t: \Sigma^* \times \Sigma^* \rightarrow \Sigma^*$$

There is a TM  $R$  that computes the fn:

$$r: \Sigma^* \rightarrow \Sigma^*$$

defined as  $r(w) = t(w, \langle R \rangle)$ .

Proof outline: TM  $R$  has 3 parts

Part A: output description of  $BT$

Part B: prepend description of A

Part "T": run TM  $T$

# The Recursion Theorem

Proof details: TM R has 3 parts

Part A: output description of BT

- $\langle A \rangle = q(\langle BT \rangle)$

Part B: prepend description of A

- read contents of tape  $\langle BT \rangle$
- apply  $q$  to it  $q(\langle BT \rangle) = \langle A \rangle$
- prepend to tape  $\langle ABT \rangle$

Part “T”: run TM T

- 2<sup>nd</sup> argument on tape is description of R

# Gödel Incompleteness Theorem

# Background

- Hilbert's program (1920's):
  - formalize mathematics in axiomatic form
  - derive **all** true statements “mechanically” from initial axioms
  - would put mathematicians out of business!
  - very influential proposal
- to start: try for all true statements about the natural numbers (“number theory”)

# Background:

- Kurt Gödel (1931): it is not possible!
- no formalization of number theory can prove all true statements
- stunning result
- considered one of greatest 20<sup>th</sup> century achievements in mathematics

# Background

- We will prove using:
  - RE languages and non-RE languages
  - reductions
- Idea:
  - set of all theorems is RE
  - set of all true statements is not RE
- This kind of proof of Gödel's result attributed to Turing (1937).