

Lecture 7  
April 25, 2023

CS151  
Complexity  
Theory

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### Monotone circuits

- A question:
  - Do all **poly-time computable** monotone functions have **poly-size** monotone circuits?
- recall: true in non-monotone case

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### Monotone circuits

A monotone circuit for  $\text{CLIQUE}_{n,k}$

- Input: graph  $G = (V, E)$  as adj. matrix,  $|V|=n$ 
  - variable  $x_{i,j}$  for each possible edge  $(i,j)$
- $\text{ISCLIQUE}(S)$  = monotone circuit that = 1 iff  $S \subseteq V$  is a clique:  $\bigwedge_{i,j \in S} x_{i,j}$
- $\text{CLIQUE}_{n,k}$  computed by monotone circuit:  $\bigvee_{S \subseteq V, |S|=k} \text{ISCLIQUE}(S)$

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### Monotone circuits

- Theorem (Razborov 85): monotone circuits for  $\text{CLIQUE}_{n,k}$  with  $k = n^{1/4}$  must have size at least  $2^{\Omega(n^{1/8})}$ .
- Proof:
  - rest of lecture

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### Proof idea

- “method of approximation”
- suppose  $C$  is a monotone circuit for  $\text{CLIQUE}_{n,k}$
- build another monotone circuit  $CC$  that “approximates”  $C$  gate-by-gate

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### Proof idea

- on test collection of positive/negative instances of  $\text{CLIQUE}_{n,k}$ :
  - **local property**: few errors at each gate
  - **global property**: many errors on test collection
- Conclude:  $C$  has many gates

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## Notation

- input: graph  $G = (V, E)$
- variable  $x_{j,k}$  for each potential edge  $(j, k)$
- $CC(X_1, X_2, \dots, X_m)$ , where  $X_i \subseteq V$ , means:
 
$$\bigvee_i (\bigwedge_{j,k \in X_i} x_{j,k})^*$$
- For example:  $CC(X_1, X_2, \dots, X_m)$  where the  $X_i$  range over all  $k$ -subsets of  $V$ 
  - this is the obvious monotone circuit for  $CLIQUE_{n,k}$  from a previous slide.

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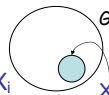
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\*[ $CC(\emptyset) = 0$ ;  $(\bigwedge_{i,j \in \emptyset} x_{i,j}) = 1$ ]

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## Preview

- approximate circuit  $CC(X_1, X_2, \dots, X_m)$
- $n = \#$  nodes
- $k = n^{1/4} =$  size of clique
- $h = n^{1/8} =$  max. size of subsets  $X_i$ 
  - this is “global property” that ensures lots of errors
  - many graphs  $G$  with no  $k$ -cliques, but clique on  $X_i$  of size  $h$



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## Preview

- approximate circuit  $CC(X_1, X_2, \dots, X_m)$
- $p = n^{1/8} \log n$
- $M = (p - 1)^{h!}$
- max # of subsets is  $M$  (so  $m \leq M$ )
  - critical for “local property” that ensures few errors at each gate

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## Approximate OR



$CC(X_1, X_2, \dots, X_m)$      $CC(Y_1, Y_2, \dots, Y_{m'})$

- exact OR:

$CC(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_{m'})$

- set sizes still  $\leq h$
- may be up to  $2M$  sets; need to reduce to  $M$

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## Approximate OR

- throw away sets? bad: many errors
- throw away overlapping sets? – better



- throw away special configuration of overlapping sets – best



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## Approximate OR

- $CC(X_1, X_2, \dots, X_m)$
- $CC(Y_1, Y_2, \dots, Y_{m'})$



- exact OR:

$CC(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_{m'})$

- while more than  $M$  sets, find  $(h, p)$ -sunflower; replace with its core (“pluck”)

- approximate OR:

$CC(\text{pluck}(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_{m'}))$

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## Approximate AND

- $CC(X_1, X_2, \dots, X_m)$
- $CC(Y_1, Y_2, \dots, Y_m)$
- (close to) **exact** AND:
  - $CC(\{(X_i \cup Y_j) : 1 \leq i \leq m, 1 \leq j \leq m\})$
  - some sets may be larger than  $h$ ; discard them
  - may be up to  $M^2$  sets. While  $> M$  sets, find  $(h, p)$ -sunflower; replace with its core (“**pluck**”)
- **approximate** AND:
  - $CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$



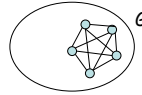
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## Test collection

- **Positive instances:** all graphs  $G$  on  $n$  nodes with a  $k$ -clique and no other edges.



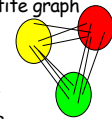
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## Test collection

- **Negative instances:**  $(k-1)$ -partite graph
  - $k-1$  colors
  - color each node **uniformly at random** with one of the colors
  - edge  $(x, y)$  iff  $x, y$  different colors
  - **no  $k$ -clique**
  - include graphs in their multiplicities
    - makes analysis easier



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## “Local” analysis

- “**false positive**”:
- negative example
- gate is supposed to output 0, but our CC outputs 1

**Lemma:** each approximation step introduces at most  $M^2(k-1)^n/2^p$  false positives.

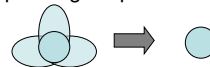
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## “Local” analysis

- **Proof:**
    - case 1: OR
      - $CC(X_1, X_2, \dots, X_m)$
      - $CC(Y_1, Y_2, \dots, Y_m)$
      - $CC(\text{pluck}(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_m))$
    - given “plucking”: replace  $Z_1 \dots Z_p$  with  $Z$
- **bad case:** clique on  $Z$ , and each petal is missing at least one edge



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## “Local” analysis

- what is the probability of a repeated color in each  $Z_i$  but no repeated colors in  $Z$ ?
- $$\Pr[R(Z_1) \wedge R(Z_2) \dots \wedge R(Z_p) \wedge \neg R(Z)]$$
- event  $R(S)$   
= repeated colors in  $S$
- $$\leq \Pr[R(Z_1) \wedge R(Z_2) \dots \wedge R(Z_p) | \neg R(Z)]$$
- (definition of conditional probability)
- $$= \prod_i \Pr[R(Z_i) | \neg R(Z)]$$
- (independent events given no repeats in  $Z$ )
- $$\leq \prod_i \Pr[R(Z_i)]$$
- (obviously larger)

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### “Local” analysis


- for every pair of vertices in  $Z_i$ , probability of same color is  $1/(k-1)$
- $R(Z_i) \leq (h \text{ choose } 2)/(k-1) \leq \frac{1}{2}$
- $\prod_i \Pr[R(Z_i)] \leq (\frac{1}{2})^p$
- # negative examples is  $(k-1)^n$
- # false positives in given plucking step is at most  $(\frac{1}{2})^p(k-1)^n$
- at most  $M$  plucking steps
- # false positives at OR  $\leq M(\frac{1}{2})^p(k-1)^n$

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### “Local” analysis

- case 2: AND



$CC(X_1, X_2, \dots, X_m) \quad CC(Y_1, Y_2, \dots, Y_m)$   
 $CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$

- discarding sets  $(X_i \cup Y_j)$  larger than  $h$  can only make circuit accept fewer examples
  - no false positives here

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### “Local” analysis

- up to  $M^2$  pluckings
- each introduces at most  $(\frac{1}{2})^p(k-1)^n$  false positives (previous slides)
- # false positives at AND  $\leq M^2(\frac{1}{2})^p(k-1)^n$

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### “Local” analysis

- “false negative”:
  - positive example;
  - gate is supposed to output 1, but our CC outputs 0


**Lemma:** each approximation step introduces at most  $M^2 \binom{n-h-1}{k-h-1}$  false negatives.

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### “Local” analysis

- Proof:
  - Case 1: OR
    - plucking can only make circuit accept more examples
      - no false negatives here.
  - Case 2: AND



$CC(X_1, X_2, \dots, X_m) \quad CC(Y_1, Y_2, \dots, Y_m)$   
 $CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$

- for positive examples: clique on  $X_i$  and clique on  $Y_j$   
 $\Rightarrow$  clique on  $X_i \cup Y_j$  (no false negatives until discard  $X_i \cup Y_j$  sets)

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### “Local” analysis

- discarding set  $Z = (X_i \cup Y_j)$  larger than  $h$  may introduce false negatives
- any clique that includes  $Z$  is a problem; there are at most  $\binom{n-|Z|}{k-|Z|} \leq \binom{n-h-1}{k-h-1}$  such positive examples, since  $|Z| > h$  &  $h << k$
- at most  $M^2$  such deletions
- we've seen plucking doesn't matter

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## “Global” analysis

**Lemma:** every non-trivial CC outputs 1 on at least  $\frac{1}{2}$  of the negative examples.

- Proof:
  - CC contains some set  $X$  of size at most  $h$
  - accepts all neg. examples with different colors in  $X$
  - probability  $X$  has repeated colors is  $R(X) \leq (h \text{ choose } 2)/(k-1) \leq \frac{1}{2}$
  - probability over negative examples that CC accepts is at least  $\frac{1}{2}$ .

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## Finishing up

- **First possibility:** trivial CC, rejects all positive examples
  - every positive example must have been false negative at some gate
  - number of gates must be at least:

$$\frac{\binom{n}{k}}{M^2} \binom{n-h-1}{k-h-1}$$

# of positive examples →      ← false negatives at each gate

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## Finishing up

- **Second possibility:** CC accepts at least  $\frac{1}{2}$  of negative examples
  - every negative example must have been false positive at some gate
  - number of gates must be at least:

$$\frac{1}{2} \binom{k-1}{n} / M^2 2^{-p} (k-1)^n$$

# of negative examples →      ← false positives at each gate

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## Finishing up

$$\frac{\binom{n}{k}}{M^2} \binom{n-h-1}{k-h-1}$$

$$\frac{1}{2} \binom{k-1}{n} / M^2 2^{-p} (k-1)^n$$

Both quantities are at least  $2^{\Omega(n^{1/8})}$

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## Conclusions

- A question (true in non-monotone case):  
Do all poly-time computable monotone functions have poly-size monotone circuits?
- if yes, then we would have just proved  $P \neq NP$   
– why?

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## Conclusions

- unfortunately, answer is no
- Razborov later showed similar (super-polynomial) lower bound for **MATCHING**, which is in **P**...

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### Randomness

- 3 examples of the power of randomness
  - communication complexity
  - polynomial identity testing
  - complexity of finding unique solutions
- randomized complexity classes

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### 1. Communication complexity

two parties: Alice and Bob  
 function  $f: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}$   
 Alice holds  $x \in \{0,1\}^n$ ; Bob holds  $y \in \{0,1\}^n$

- **Goal:** compute  $f(x, y)$  while communicating as few bits as possible between Alice and Bob
- count number of bits exchanged (computation free)
- at each step: one party sends bits that are a function of held input and received bits so far

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### Communication complexity

- simple function (equality):
  - $EQ(x, y) = 1$  iff  $x = y$
- simple protocol:
  - Alice sends  $x$  to Bob ( $n$  bits)
  - Bob sends  $EQ(x, y)$  to Alice (1 bit)
  - total:  $n + 1$  bits
  - (works for any predicate  $f$ )

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### Communication complexity

- Can we do better?
  - deterministic protocol?
  - **probabilistic protocol?**
    - at each step: one party sends bits that are a function of held input and received bits so far **and the result of some coin tosses**
    - required to output  $f(x, y)$  **with high probability** over all coin tosses

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### Communication complexity

**Theorem:** no deterministic protocol can compute  $EQ(x, y)$  while exchanging fewer than  $n+1$  bits.

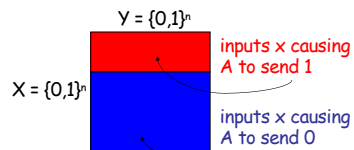
- **Proof:**
  - “input matrix”:

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## Communication complexity

- assume 1 bit sent at a time, alternating (same proof works in general setting)
- A sends 1 bit depending only on  $x$ :



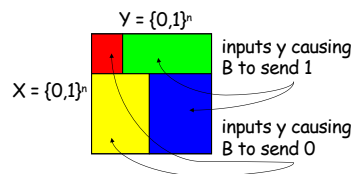
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## Communication complexity

- B sends 1 bit depending only on  $y$  and received bit:



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## Communication complexity

- at end of protocol involving  $k$  bits of communication, matrix is partitioned into at most  $2^k$  combinatorial rectangles
- bits sent in protocol are the same for every input  $(x, y)$  in given rectangle
- conclude:  $f(x,y)$  must be constant on each rectangle

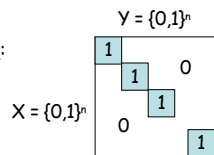
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## Communication complexity

Matrix for EQ:



- any partition into combinatorial rectangles with constant  $f(x,y)$  must have  $2^n + 1$  rectangles
- protocol that exchanges  $\leq n$  bits can only create  $2^n$  rectangles, so must exchange at least  $n+1$  bits.

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## Communication complexity

- protocol for EQ employing randomness?
  - Alice picks random prime  $p$  in  $\{1 \dots 4n^2\}$ , sends:
    - $p$
    - $(x \bmod p)$
  - Bob sends:
    - $(y \bmod p)$
  - players output 1 if and only if:
 
$$(x \bmod p) = (y \bmod p)$$

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## Communication complexity

- $O(\log n)$  bits exchanged
- if  $x = y$ , always correct
- if  $x \neq y$ , incorrect if and only if:
  - $p$  divides  $|x - y|$
- # primes in range is  $\geq 2n$
- # primes dividing  $|x - y|$  is  $\leq n$
- probability incorrect  $\leq 1/2$
- Randomness gives an exponential advantage!!

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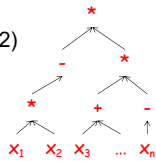
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## 2. Polynomial identity testing

- Given: polynomial  $p(x_1, x_2, \dots, x_n)$  as arithmetic formula (fan-out 1):

- multiplication (fan-in 2)
- addition (fan-in 2)
- negation (fan-in 1)



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## Polynomial identity testing

- Question: Is  $p$  **identically zero**?
  - i.e., is  $p(\mathbf{x}) = 0$  for all  $\mathbf{x} \in \mathbb{F}^n$
  - (assume  $|\mathbb{F}|$  larger than degree...)
- “polynomial identity testing” because given two polynomials  $p, q$ , we can check the identity  $p \equiv q$  by checking if  $(p - q) \equiv 0$

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## Polynomial identity testing

- try all  $|\mathbb{F}|^n$  inputs?
  - may be exponentially many
- multiply out symbolically, check that all coefficients are zero?
  - may be exponentially many coefficients
- can randomness help?
  - i.e., flip coins, allow small probability of wrong answer

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## Polynomial identity testing

**Lemma** (Schwartz-Zippel): Let

$$p(x_1, x_2, \dots, x_n)$$

be a **total degree**  $d$  polynomial over a field  $\mathbb{F}$  and let  $S$  be any subset of  $\mathbb{F}$ . Then if  $p$  is not identically 0,

$$\Pr_{r_1, r_2, \dots, r_n \in S} [p(r_1, r_2, \dots, r_n) = 0] \leq d/|S|.$$

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## Polynomial identity testing

- Proof:
  - induction on number of variables  $n$
  - base case:  $n = 1$ ,  $p$  is univariate polynomial of degree at most  $d$
  - at most  $d$  roots, so

$$\Pr[p(r_1) = 0] \leq d/|S|$$

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## Polynomial identity testing

– write  $p(x_1, x_2, \dots, x_n)$  as

$$p(x_1, x_2, \dots, x_n) = \sum_i (x_1)^i p_i(x_2, \dots, x_n)$$

–  $k = \max. i$  for which  $p_i(x_2, \dots, x_n)$  not id. zero

– by induction hypothesis:

$$\Pr[p_k(r_2, \dots, r_n) = 0] \leq (d-k)/|S|$$

– whenever  $p_k(r_2, \dots, r_n) \neq 0$ ,  $p(x_1, r_2, \dots, r_n)$  is a univariate polynomial of degree  $k$

$$\Pr[p(r_1, r_2, \dots, r_n) = 0 \mid p_k(r_2, \dots, r_n) \neq 0] \leq k/|S|$$

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## Polynomial identity testing

$$\Pr[p_k(r_2, \dots, r_n) = 0] \leq (d-k)/|S|$$

$$\Pr[p(r_1, r_2, \dots, r_n) = 0 \mid p_k(r_2, \dots, r_n) \neq 0] \leq k/|S|$$

– conclude:

$$\Pr[p(r_1, \dots, r_n) = 0] \leq (d-k)/|S| + k/|S| = d/|S|$$

– Note: can add these probabilities because

$$\begin{aligned} \Pr[E_1] &= \Pr[E_1|E_2]\Pr[E_2] + \Pr[E_1|\neg E_2]\Pr[\neg E_2] \\ &\leq \Pr[E_2] + \Pr[E_1|\neg E_2] \end{aligned}$$

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