

# CS151 Complexity Theory

Lecture 3  
April 6, 2021

## Relationships between classes

- So far:
  - $L \subseteq P \subseteq PSPACE \subseteq EXP$
- believe all containments strict
- know  $L \subsetneq PSPACE$ ,  $P \subsetneq EXP$
- even before any mention of NP, two **major** unsolved problems:

$$L \stackrel{?}{=} P \quad P \stackrel{?}{=} PSPACE$$

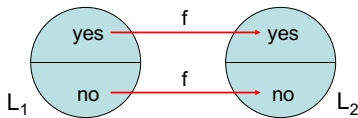
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## A P-complete problem

- We don't know how to prove  $L \neq P$
- But, can identify problems in **P** *least likely* to be in **L** using **P**-completeness.
- need stronger notion of reduction (why?)



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## A P-complete problem

- **logspace reduction**:  $f$  computable by TM that uses  $O(\log n)$  space
  - denoted " $L_1 \leq_L L_2$ "
- If  $L_2$  is **P**-complete, then  $L_2$  in **L** implies  $L = P$  (homework problem)

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## A P-complete problem

- **Circuit Value (CVAL)**: given a variable-free Boolean circuit (gates  $\wedge, \vee, \neg, 0, 1$ ), does it output 1?

**Theorem**: CVAL is **P**-complete.

- Proof:
  - already argued in **P**
  - $L$  arbitrary language in **P**, TM  $M$  decides  $L$  in  $n^c$  steps

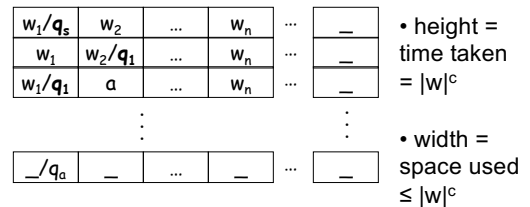
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## A P-complete problem

- **Tableau** (configurations written in an array) for machine  $M$  on input  $w$ :



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## A P-complete problem

- Important observation: contents of cell in tableau determined by 3 others above it:

a/q <sub>1</sub>	b	a
	b/q <sub>1</sub>	

a	b/q <sub>1</sub>	a
	a	

a	b	a
	b	

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## A P-complete problem

- Can build Boolean circuit STEP
  - input (binary encoding of) 3 cells
  - output (binary encoding of) 1 cell

a	b/q <sub>1</sub>	a
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- each output bit is some function of inputs
- can build circuit for each
- size is independent of size of tableau

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## A P-complete problem

Tableau for M on input w

w <sub>1</sub> /q <sub>s</sub>	w <sub>2</sub>	...	w <sub>n</sub>	...	—
w <sub>1</sub>	w <sub>2</sub> /q <sub>1</sub>	...	w <sub>n</sub>	...	—

- |w|<sup>c</sup> copies of STEP compute row i from i-1

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## A P-complete problem

w <sub>1</sub> /q <sub>s</sub>	w <sub>2</sub>	...	w <sub>n</sub>	...	—
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STEP STEP STEP STEP STEP

STEP STEP STEP STEP STEP

...

STEP STEP STEP STEP STEP

This circuit C<sub>M,w</sub> has inputs w<sub>1</sub>w<sub>2</sub>...w<sub>n</sub> and outputs 1 iff M accepts input w.

logspace reduction

Size = O(|w|<sup>2c</sup>)

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## Answer to question

- Can we evaluate an n node Boolean circuit using O(log n) space?
- NO!** (probably)
- CVAL in L if and only if L = P**

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## Padding and succinctness

Two consequences of measuring running time as function of input length:

- “padding”
  - suppose L ∈ EXP, and define
 
$$PAD_L = \{ x\#^N : x \in L, N = 2^{|x|^k} \}$$
  - TM that decides PAD<sub>L</sub>: ensure suffix of N #s, ignore #s, then simulate TM that decides L
  - running time now polynomial !

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## Padding and succinctness

- converse (intuition only): “succinctness”
  - suppose  $L$  is **P-complete**
  - intuitively, some inputs are “hard” -- require full power of **P**
  - SUCCINCT<sub>L</sub>** has inputs encoded in different form than  $L$ , some exponentially shorter
  - if “hard” inputs are exponentially shorter, then candidate to be **EXP-complete**

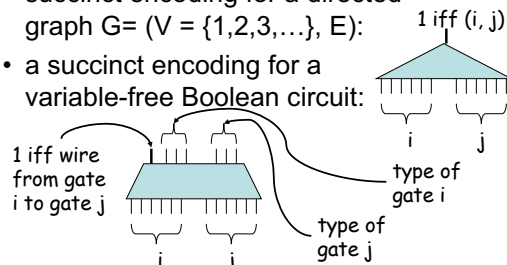
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## Succinct encodings

- succinct encoding for a directed graph  $G = (V = \{1, 2, 3, \dots\}, E)$ :
  - 1 iff  $(i, j) \in E$
- a succinct encoding for a variable-free Boolean circuit:



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## An EXP-complete problem

- Succinct Circuit Value**: given a **succinctly encoded** variable-free Boolean circuit (gates  $\wedge, \vee, \neg, 0, 1$ ), does it output 1?

**Theorem**: Succinct Circuit Value is **EXP-complete**.

- Proof:
  - in **EXP** (why?)
  - $L$  arbitrary language in **EXP**, TM  $M$  decides  $L$  in  $2^{n^k}$  steps

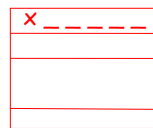
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## An EXP-complete problem

- **tableau** for input  $x = x_1x_2x_3\dots x_n$ :



height,  
width  $2^{n^k}$

- Circuit  $C$  from CVAL reduction has size  $O(2^{n^k})$ .
- TM  $M$  accepts input  $x$  iff circuit outputs 1

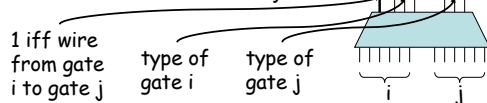
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## An EXP-complete problem

- Can encode  $C$  succinctly:



- if  $i, j$  within single STEP circuit, easy to compute output
- if  $i, j$  between two STEP circuits, easy to compute output
- if one of  $i, j$  refers to input gates, consult  $x$  to compute output

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## Summary

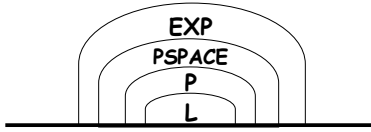
- Remaining TM details: big-oh necessary.
- First complexity classes:
  - L, P, PSPACE, EXP**
- First separations (via simulation and diagonalization):
  - P ≠ EXP, L ≠ PSPACE**
- First major open questions:
  - L ? P**      **P ? PSPACE**
- First complete problems:
  - CVAL is **P-complete**
  - Succinct CVAL is **EXP-complete**

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## Summary



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## Nondeterminism: introduction

A motivating question:

- Can computers replace mathematicians?

$L = \{ (x, 1^k) : \text{statement } x \text{ has a proof of length at most } k \}$

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## Nondeterminism: introduction

- Outline:
  - nondeterminism
  - nondeterministic time classes
  - **NP**, **NP-completeness**, **P** vs. **NP**
  - **coNP**
  - NTIME Hierarchy
  - Ladner's Theorem

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## Nondeterminism

- Recall deterministic TM
  - $Q$  finite set of states
  - $\Sigma$  alphabet including blank: “\_”
  - $q_{\text{start}}, q_{\text{accept}}, q_{\text{reject}}$  in  $Q$
  - transition function:
 
$$\delta : Q \times \Sigma \rightarrow Q \times \Sigma \times \{L, R, -\}$$

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## Nondeterminism

- **nondeterministic** Turing Machine:
  - $Q$  finite set of states
  - $\Sigma$  alphabet including blank: “\_”
  - $q_{\text{start}}, q_{\text{accept}}, q_{\text{reject}}$  in  $Q$
  - **transition relation**

$$\Delta \subseteq (Q \times \Sigma) \times (Q \times \Sigma \times \{L, R, -\})$$
- given current state and symbol scanned, several choices of what to do next.

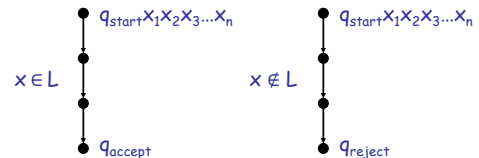
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## Nondeterminism

- deterministic TM: given current configuration, unique next configuration



- nondeterministic TM: given current configuration, several possible next configurations

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## Nondeterminism

$q_{start}x_1x_2x_3\dots x_n$

$x \in L$

“guess”

$q_{accept}$

$q_{start}x_1x_2x_3\dots x_n$

$x \notin L$

“computation path”

$q_{reject}$

- asymmetric accept/reject criterion

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## Nondeterminism

- all paths terminate
- **time used**: maximum length of paths from root
- **space used**: maximum # of work tape squares touched on any path from root

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## Nondeterminism

- **NTIME(f(n))** = languages decidable by a multi-tape NTM that runs for at most f(n) steps *on any computation path*, where n is the input length, and  $f : \mathbf{N} \rightarrow \mathbf{N}$
- **NSPACE(f(n))** = languages decidable by a multi-tape NTM that touches at most f(n) squares of its work tapes *along any computation path*, where n is the input length, and  $f : \mathbf{N} \rightarrow \mathbf{N}$

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## Nondeterminism

- Focus on time classes first:

**NP =  $\cup_k$  NTIME( $n^k$ )**

**NEXP =  $\cup_k$  NTIME( $2^{n^k}$ )**

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## Poly-time verifiers

Very useful alternative “witness” or “certificate” of NP:

**Theorem:** language L is in NP iff efficiently verifiable it is expressible as:

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

where R is a language in P.

- poly-time TM  $M_R$  deciding R is a “verifier”

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## Poly-time verifiers

- Example: 3SAT expressible as

$$3SAT = \{ \varphi : \varphi \text{ is a 3-CNF formula for which } \exists \text{ assignment } A \text{ for which } (\varphi, A) \in R \}$$

$$R = \{ (\varphi, A) : A \text{ is a sat. assign. for } \varphi \}$$

- satisfying assignment A is a “witness” of the satisfiability of  $\varphi$  (“certifies” satisfiability of  $\varphi$ )
- R is decidable in poly-time

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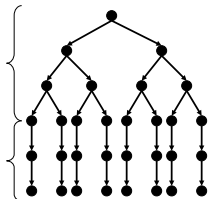
## Poly-time verifiers

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

**Proof:** ( $\Rightarrow$ ) give poly-time NTM deciding L

phase 1: "guess" y  
with  $|x|^k$   
nondeterministic steps

phase 2:  
decide if  
(x, y)  $\in$  R



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## Poly-time verifiers

**Proof:** ( $\Leftarrow$ ) given  $L \in \text{NP}$ , describe L as:

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

– L is decided by NTM M running in time  $n^k$

– define the language

$$R = \{ (x, y) : y \text{ is an accepting computation history of M on input } x \}$$

– check: accepting history has length  $\leq |x|^k$

– check: R is decidable in polynomial time

– check: M accepts x iff  $\exists y, |y| \leq |x|^k, (x, y) \in R$

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## Why NP?

problem requirements

stic model of

object we are seeking

• but, captures important computational feature of many problems:

exhaustive search w/

• contains **huge** number of natural problems

efficient test:  
does y meet requirements?

• many problems have form:

$$L = \{ x \mid \exists y \text{ s.t. } (x, y) \in R \}$$

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## Why NP?

• Why not **EXP**?

– too strong!

– important problems not complete.

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## Relationships between classes

• Easy:  $P \subseteq \text{NP}$ ,  $\text{EXP} \subseteq \text{NEXP}$

– TM special case of NTM

• Recall:  $L \in \text{NP}$  iff expressible as

$$L = \{ x \mid \exists y, |y| \leq |x|^k \text{ s.t. } (x, y) \in R \}$$

•  $\text{NP} \subseteq \text{PSPACE}$  (try all possible y)

• The central question:

$$P \stackrel{?}{=} \text{NP}$$

finding a solution vs. recognizing a solution

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## NP-completeness

• **Circuit SAT:** given a Boolean circuit (gates  $\wedge, \vee, \neg$ ), with variables  $y_1, y_2, \dots, y_m$  is there some assignment that makes it output 1?

**Theorem:** Circuit SAT is **NP**-complete.

• **Proof:**

– clearly in **NP**

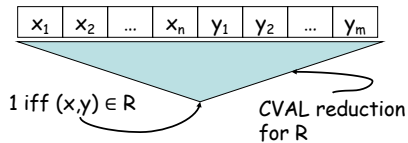
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## NP-completeness

- Given  $L \in \mathbf{NP}$  of form  
 $L = \{ x \mid \exists y \text{ s.t. } (x,y) \in R \}$



- hardware input  $x$ ; leave  $y$  as variables

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## NEXP-completeness

- Succinct Circuit SAT**: given a **succinctly encoded** Boolean circuit (gates  $\wedge, \vee, \neg$ ), with variables  $y_1, y_2, \dots, y_m$  is there some assignment that makes it output 1?

**Theorem**: Succinct Circuit SAT is **NEXP**-complete.

- Proof**:
  - same trick as for Succinct CVAL **EXP**-complete.

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## Complement classes

- In general, if **C** is a complexity class
- co-C** is the complement class, containing all complements of languages in **C**
  - $L \in \mathbf{C}$  implies  $(\Sigma^* - L) \in \mathbf{co-C}$
  - $(\Sigma^* - L) \in \mathbf{C}$  implies  $L \in \mathbf{co-C}$
- Some classes closed under complement:
  - e.g.  $\mathbf{co-P} = \mathbf{P}$

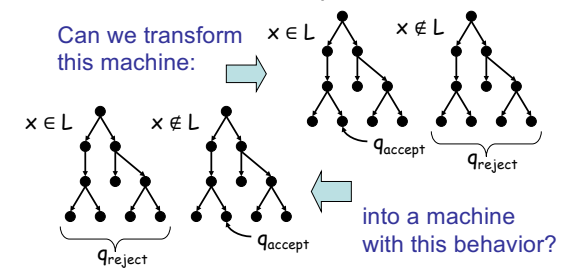
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## coNP

- Is NP closed under complement?



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## coNP

- “proof system” interpretation:
- Recall:  $L \in \mathbf{NP}$  iff expressible as  
 $L = \{ x \mid \exists y, |y| \leq |x|^k, (x,y) \in R \}$ 
  - “proof” (pointing to  $y$ )
  - “proof verifier” (pointing to  $R$ )
- languages in **NP** have “short proofs”
- coNP** captures (in its complete problems) problems **least likely** to have “short proofs”.
  - e.g., UNSAT is **coNP**-complete

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## coNP

- $\mathbf{P} = \mathbf{NP}$  implies  $\mathbf{NP} = \mathbf{coNP}$

- Belief:

**$\mathbf{NP} \neq \mathbf{coNP}$**

- another major open problem

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## NTIME Hierarchy Theorem

**Theorem** (Nondeterministic Time Hierarchy Theorem):

For every *proper complexity function*  $f(n) \geq n$ , and  $g(n) = \omega(f(n+1))$ ,

$$\text{NTIME}(f(n)) \subsetneq \text{NTIME}(g(n)).$$

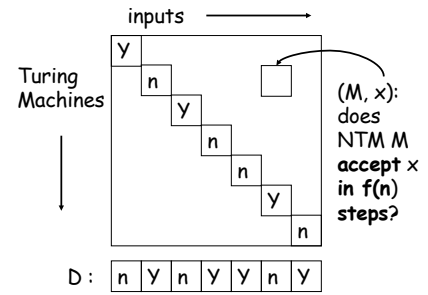
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## NTIME Hierarchy Theorem

Proof attempt:  
(what's wrong?)



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