

# CS151

# Complexity Theory

Lecture 3

April 10, 2017

# Padding and succinctness

Two consequences of measuring running time as function of input length:

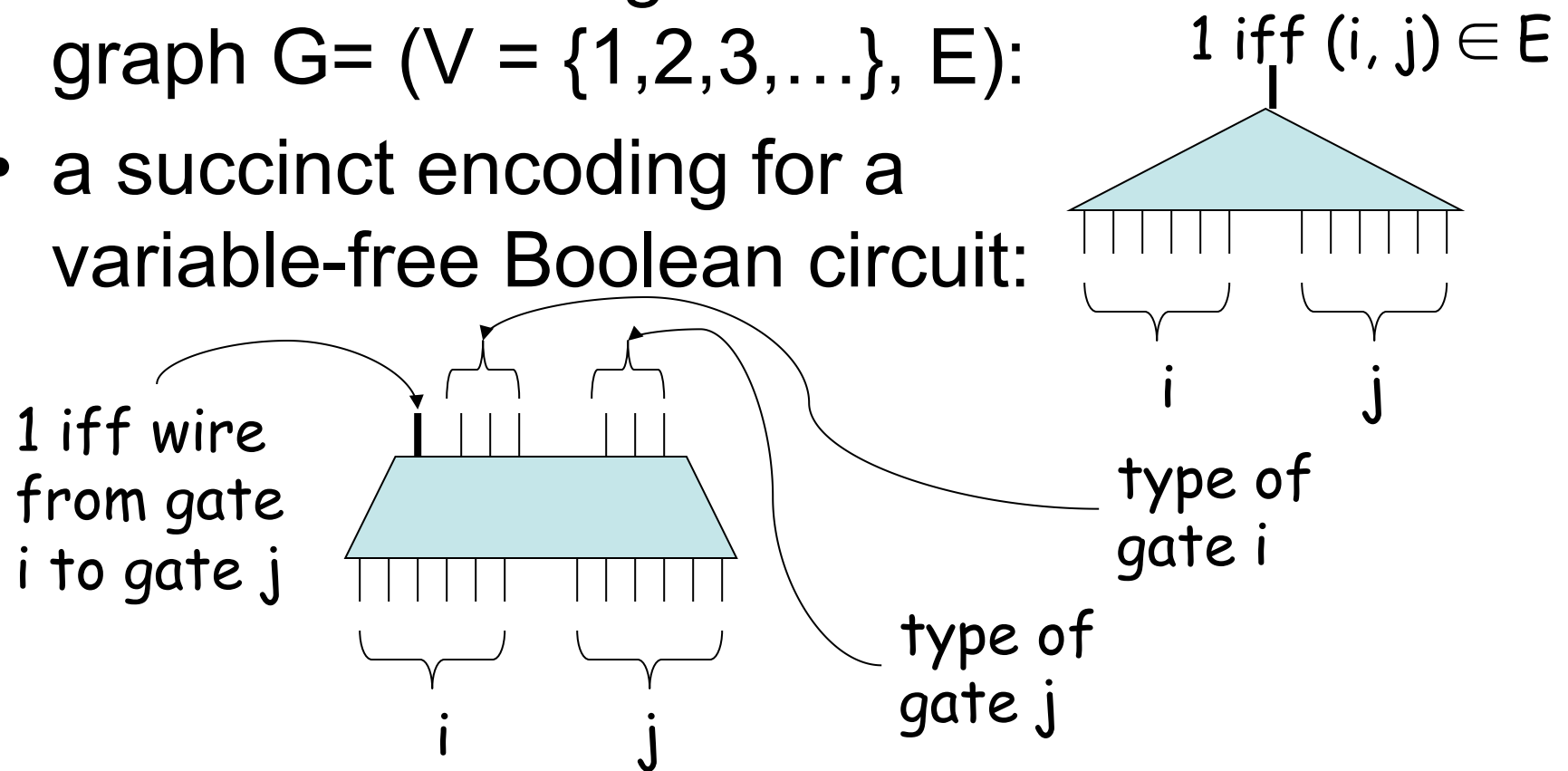
- “padding”
  - suppose  $L \in \mathbf{EXP}$ , and define
$$\text{PAD}_L = \{ x\#^N : x \in L, N = 2^{|x|^k} \}$$
  - TM that decides  $\text{PAD}_L$ : ensure suffix of  $N$  #s, ignore #s, then simulate TM that decides  $L$
  - running time now polynomial !

# Padding and succinctness

- converse (intuition only): “succinctness”
  - suppose  $L$  is **P-complete**
  - intuitively, some inputs are “hard” -- require full power of **P**
  - **SUCCINCT<sub>L</sub>** has inputs encoded in different form than  $L$ , some exponentially shorter
  - if “hard” inputs are exponentially shorter, then candidate to be **EXP-complete**

# Succinct encodings

- succinct encoding for a directed graph  $G = (V = \{1, 2, 3, \dots\}, E)$ :
- a succinct encoding for a variable-free Boolean circuit:



# An **EXP**-complete problem

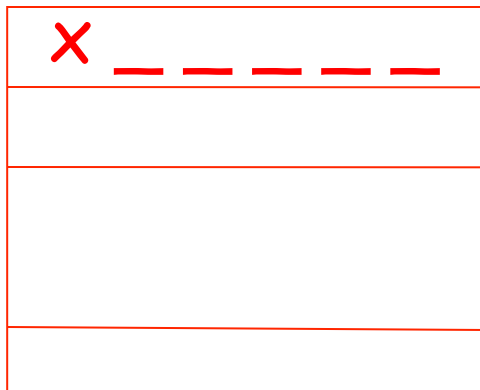
- **Succinct Circuit Value**: given a **succinctly encoded** variable-free Boolean circuit (gates  $\wedge$ ,  $\vee$ ,  $\neg$ , 0, 1), does it output 1?

**Theorem**: Succinct Circuit Value is **EXP**-complete.

- Proof:
  - in **EXP** (why?)
  - L arbitrary language in **EXP**, TM M decides L in  $2^{n^k}$  steps

# An **EXP**-complete problem

- **tableau** for input  $x = x_1x_2x_3\dots x_n$ :



height,  
width  $2^{n^k}$

- Circuit C from CVAL reduction has size  $O(2^{2^{n^k}})$ .
- TM M accepts input x iff circuit outputs 1

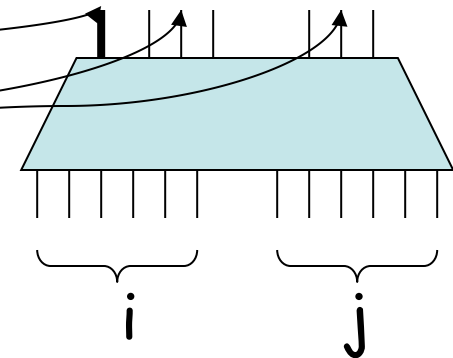
# An **EXP**-complete problem

– Can encode C succinctly:

1 iff wire  
from gate  
i to gate j

type of  
gate i

type of  
gate j



- if  $i, j$  within single STEP circuit, easy to compute output
- if  $i, j$  between two STEP circuits, easy to compute output
- if one of  $i, j$  refers to input gates, consult  $x$  to compute output

# Summary

- Remaining TM details: big-oh necessary.
- First complexity classes:

**L, P, PSPACE, EXP**

- First separations (via simulation and diagonalization):

**P ≠ EXP, L ≠ PSPACE**

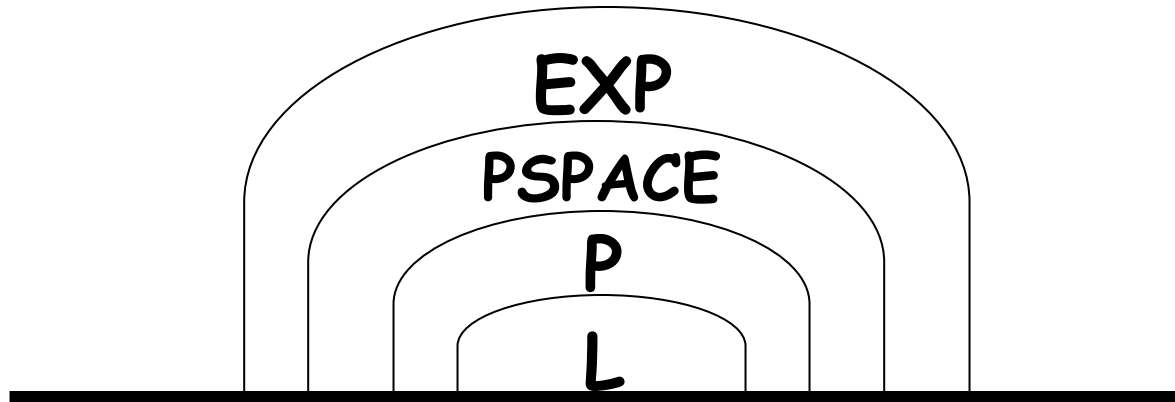
- First major open questions:

**L <sup>?</sup> = P      P <sup>?</sup> = PSPACE**

- First complete problems:
  - CVAL is **P**-complete
  - Succinct CVAL is **EXP**-complete



# Summary



# Nondeterminism: introduction

A motivating question:

- Can computers replace mathematicians?

$L = \{ (x, 1^k) : \text{statement } x \text{ has a proof of length at most } k \}$

# Nondeterminism: introduction

- Outline:
  - nondeterminism
  - nondeterministic time classes
  - **NP**, **NP**-completeness, **P** vs. **NP**
  - **coNP**
  - NTIME Hierarchy
  - Ladner's Theorem

# Nondeterminism

- Recall deterministic TM

- $Q$  finite set of states
- $\Sigma$  alphabet including blank: “\_”
- $q_{\text{start}}, q_{\text{accept}}, q_{\text{reject}}$  in  $Q$
- transition function:

$$\delta : Q \times \Sigma \rightarrow Q \times \Sigma \times \{L, R, -\}$$

# Nondeterminism

- **nondeterministic Turing Machine:**

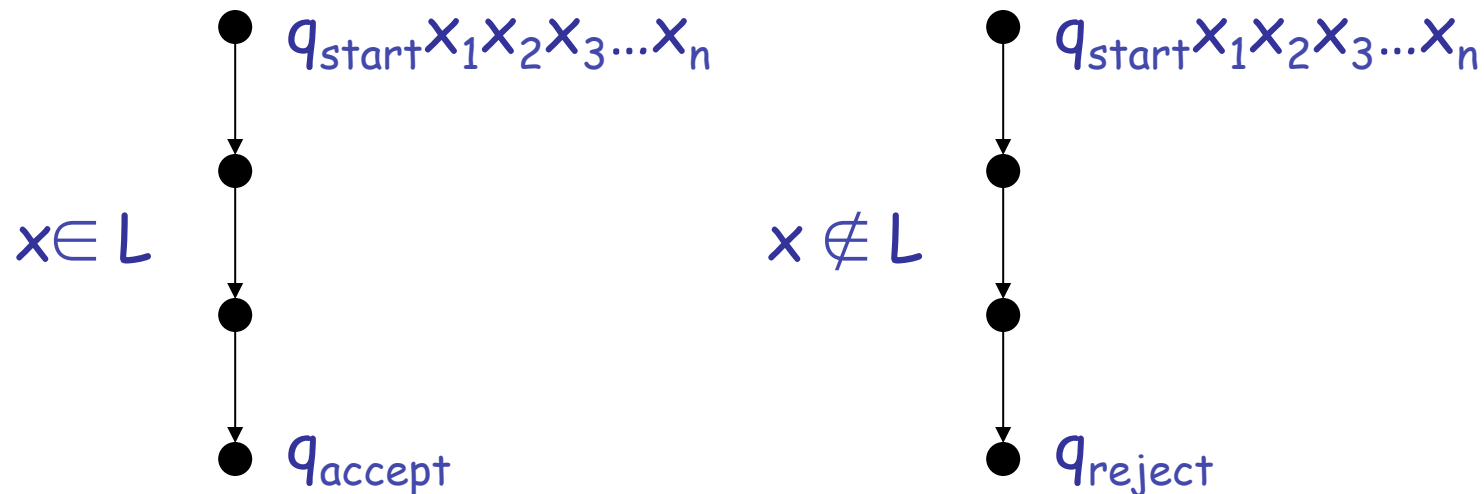
- $Q$  finite set of states
- $\Sigma$  alphabet including blank: “\_”
- $q_{\text{start}}, q_{\text{accept}}, q_{\text{reject}}$  in  $Q$
- **transition relation**

$$\Delta \subset (Q \times \Sigma) \times (Q \times \Sigma \times \{L, R, -\})$$

- given current state and symbol scanned, several choices of what to do next.

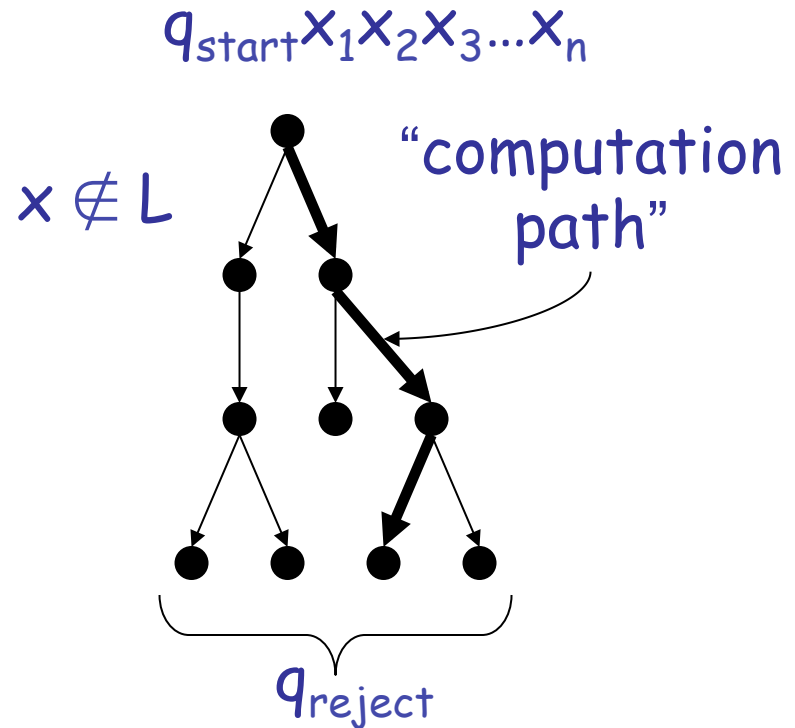
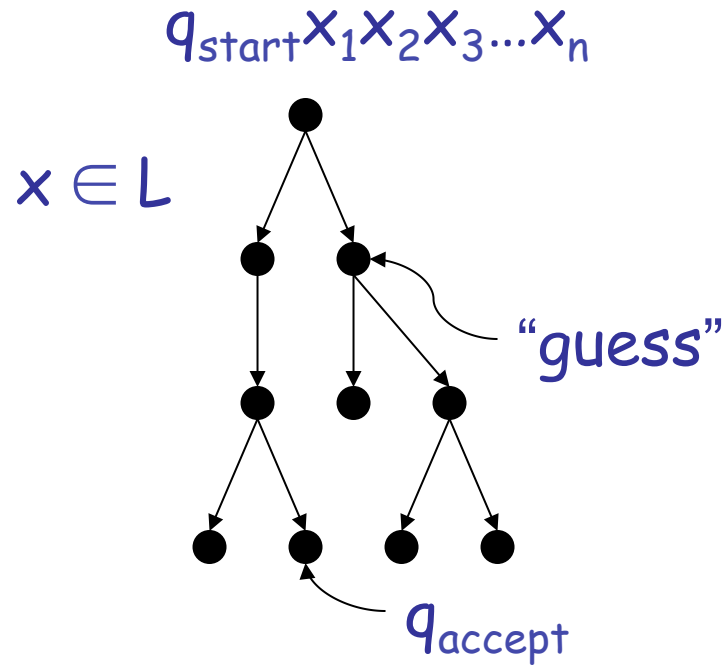
# Nondeterminism

- deterministic TM: given current configuration, unique next configuration



- nondeterministic TM: given current configuration, several possible next configurations

# Nondeterminism



- asymmetric accept/reject criterion

# Nondeterminism

- all paths terminate
- **time used**: maximum length of paths from root
- **space used**: maximum # of work tape squares touched on any path from root



# Nondeterminism

- **NTIME(f(n))** = languages decidable by a multi-tape NTM that runs for at most  $f(n)$  steps *on any computation path*, where  $n$  is the input length, and  $f : \mathbf{N} \rightarrow \mathbf{N}$
- **NSPACE(f(n))** = languages decidable by a multi-tape NTM that touches at most  $f(n)$  squares of its work tapes *along any computation path*, where  $n$  is the input length, and  $f : \mathbf{N} \rightarrow \mathbf{N}$

# Nondeterminism

- Focus on time classes first:

$$\mathbf{NP = \bigcup_k \mathbf{NTIME}(n^k)}$$

$$\mathbf{NEXP = \bigcup_k \mathbf{NTIME}(2^{n^k})}$$

# Poly-time verifiers

Very useful alternative characterization of NP:

“witness” or  
“certificate”

**Theorem:** language L is in NP if and only if it is efficiently verifiable as:

efficiently  
verifiable

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

where R is a language in P.

- poly-time TM  $M_R$  deciding R is a “verifier”

# Poly-time verifiers

- Example: 3SAT expressible as

$3SAT = \{\varphi : \varphi \text{ is a 3-CNF formula for which}$   
 $\exists \text{ assignment } A \text{ for which } (\varphi, A) \in R\}$

$R = \{(\varphi, A) : A \text{ is a sat. assign. for } \varphi\}$

- satisfying assignment  $A$  is a “witness” of the satisfiability of  $\varphi$  (it “certifies” satisfiability of  $\varphi$ )
- $R$  is decidable in poly-time

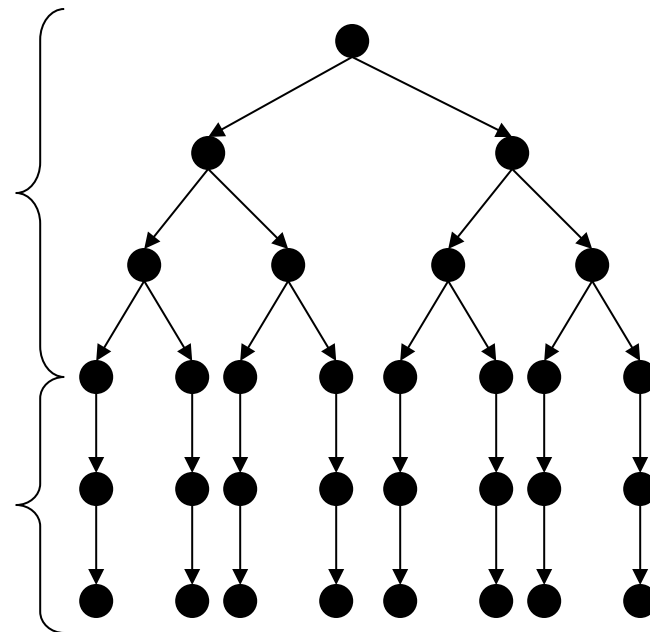
# Poly-time verifiers

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

**Proof:** ( $\Leftarrow$ ) give poly-time NTM deciding L

phase 1: “guess” y with  
 $|x|^k$  nondeterministic  
steps

phase 2:  
decide if  
 $(x, y) \in R$



# Poly-time verifiers

**Proof:** ( $\Rightarrow$ ) given  $L \in \text{NP}$ , describe  $L$  as:

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

- $L$  is decided by NTM  $M$  running in time  $n^k$
- define the language
$$R = \{ (x, y) : y \text{ is an } \text{accepting computation history} \text{ of } M \text{ on input } x \}$$
- check: accepting history has length  $\leq |x|^k$
- check:  $R$  is decidable in polynomial time
- check:  $M$  accepts  $x$  iff  $\exists y, |y| \leq |x|^k, (x, y) \in R$

# Why NP?

problem requirements

object we are seeking

stic model of

- but, captures important computational feature of many problems:

exhaustive search works

- contains **huge** number of natural problems

efficient test:  
does y meet requirements?

- many problems have form:

$$L = \{ x \mid \exists y \text{ s.t. } (x,y) \in R \}$$

# Why NP?

- Why not **EXP**?
  - too strong!
  - important problems not complete.



# Relationships between classes

- Easy:  **$P \subseteq NP$ ,  $EXP \subseteq NEXP$** 
  - TM special case of NTM
- Recall:  $L \in NP$  iff expressible as
$$L = \{x \mid \exists y, |y| \leq |x|^k \text{ s.t. } (x,y) \in R\}$$
- **$NP \subseteq PSPACE$**  (try all possible  $y$ )
- The central question:

$$P \stackrel{?}{=} NP$$

finding a solution vs. recognizing a solution

# NP-completeness

- **Circuit SAT**: given a Boolean circuit (gates  $\wedge$ ,  $\vee$ ,  $\neg$ ), with variables  $y_1, y_2, \dots, y_m$  is there some assignment that makes it output 1?

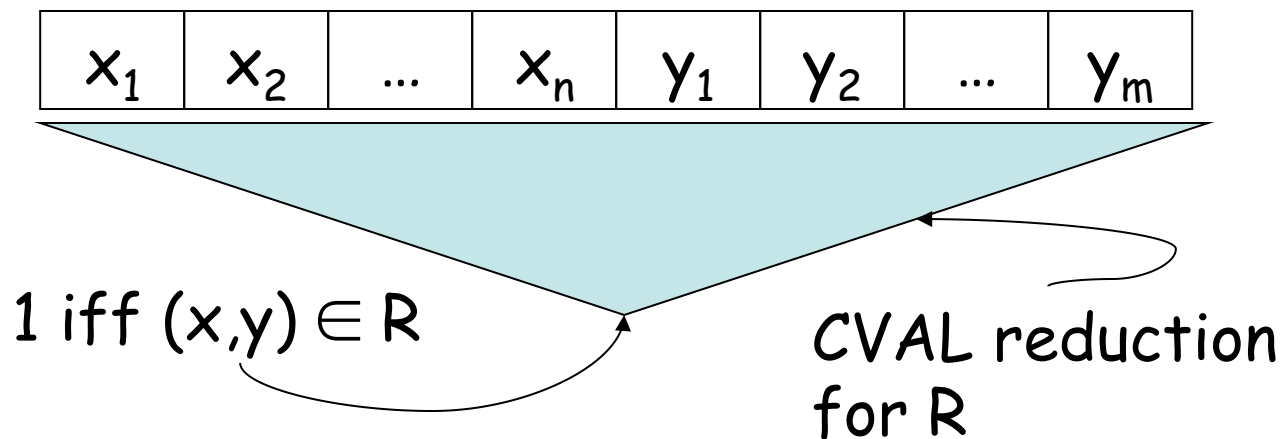
**Theorem**: Circuit SAT is **NP**-complete.

- Proof:
  - clearly in **NP**

# NP-completeness

– Given  $L \in \mathbf{NP}$  of form

$$L = \{x \mid \exists y \text{ s.t. } (x,y) \in R\}$$



– hardwire input  $x$ ; leave  $y$  as variables

# NEXP-completeness

- **Succinct Circuit SAT**: given a **succinctly encoded** Boolean circuit (gates  $\wedge$ ,  $\vee$ ,  $\neg$ ), with variables  $y_1, y_2, \dots, y_m$  is there some assignment that makes it output 1?

**Theorem**: Succinct Circuit SAT is **NEXP**-complete.

- Proof:
  - same trick as for Succinct CVAL **EXP**-complete.

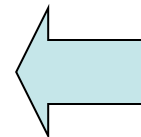
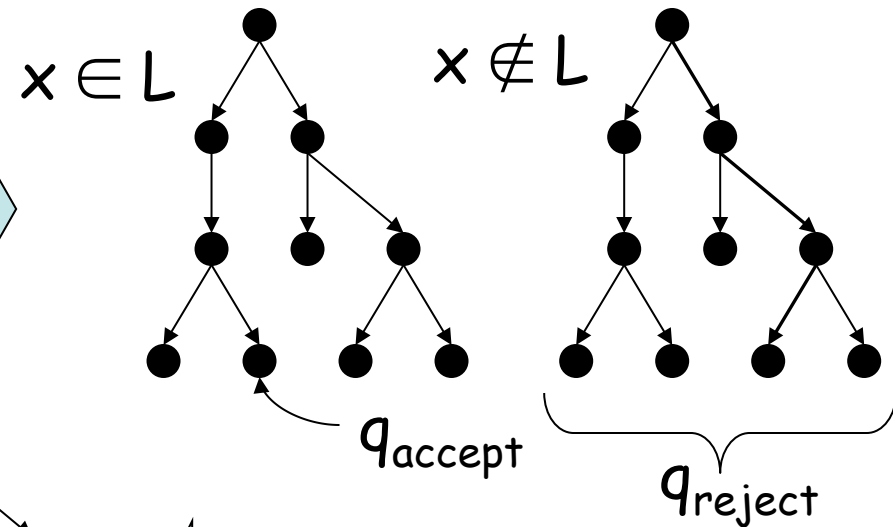
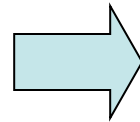
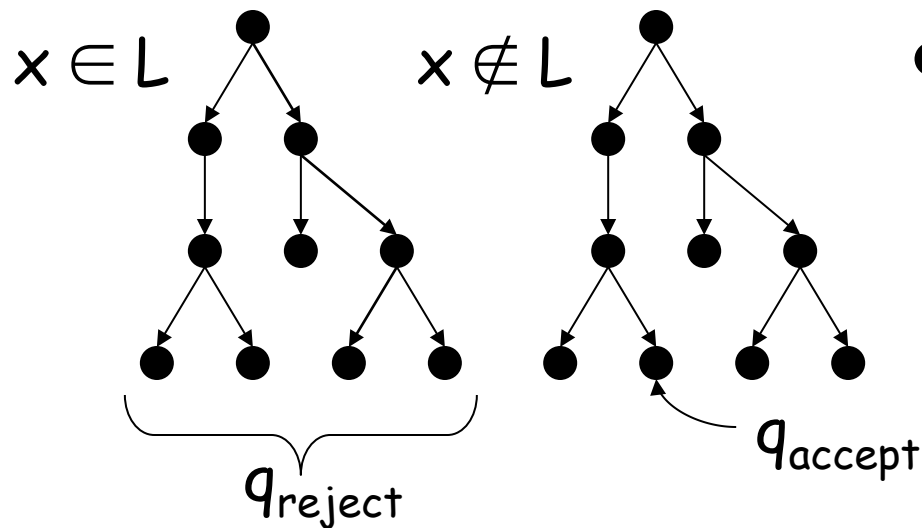
# Complement classes

- In general, if **C** is a complexity class
- **co-C** is the complement class, containing all complements of languages in C
  - $L \in \mathbf{C}$  implies  $(\Sigma^* - L) \in \mathbf{co-C}$
  - $(\Sigma^* - L) \in \mathbf{C}$  implies  $L \in \mathbf{co-C}$
- Some classes closed under complement:
  - e.g.  $\mathbf{co-P} = \mathbf{P}$

# coNP

- Is NP closed under complement?

Can we transform  
this machine:



into this machine?

# coNP

- “proof system” interpretation:
- Recall:  $L \in \mathbf{NP}$  iff expressible as

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

“proof”

“proof  
verifier”

- languages in  $\mathbf{NP}$  have “short proofs”
- $\mathbf{coNP}$  captures (in its complete problems) problems **least likely** to have “short proofs”.
  - e.g., UNSAT is  $\mathbf{coNP}$ -complete

# coNP

- $P = NP$  implies  $NP = coNP$
- Belief:

**$NP \neq coNP$**

– another major open problem



# NTIME Hierarchy Theorem

**Theorem** (Nondeterministic Time Hierarchy Theorem):

For every *proper complexity function*  $f(n) \geq n$ , and  $g(n) = \omega(f(n+1))$ ,

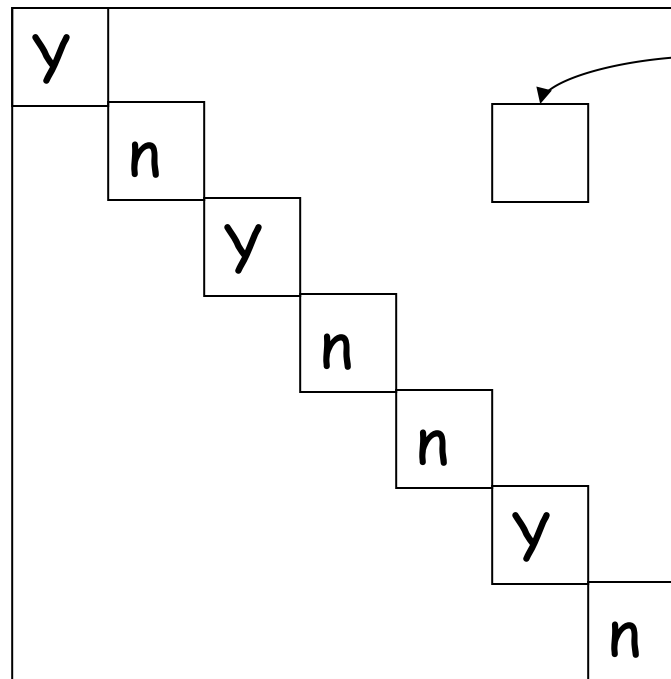
$$\text{NTIME}(f(n)) \subsetneq \text{NTIME}(g(n)).$$

# NTIME Hierarchy Theorem

Proof attempt :  
(what's wrong?)

Turing Machines

inputs  $\longrightarrow$



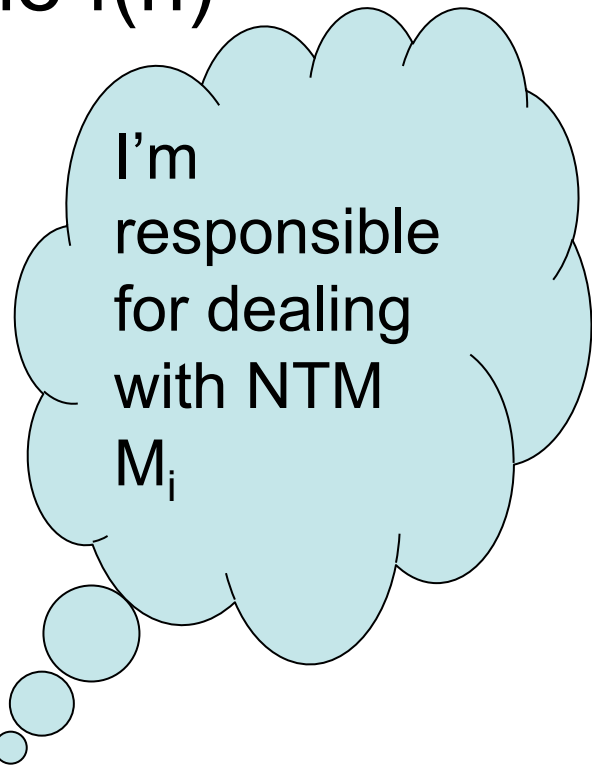
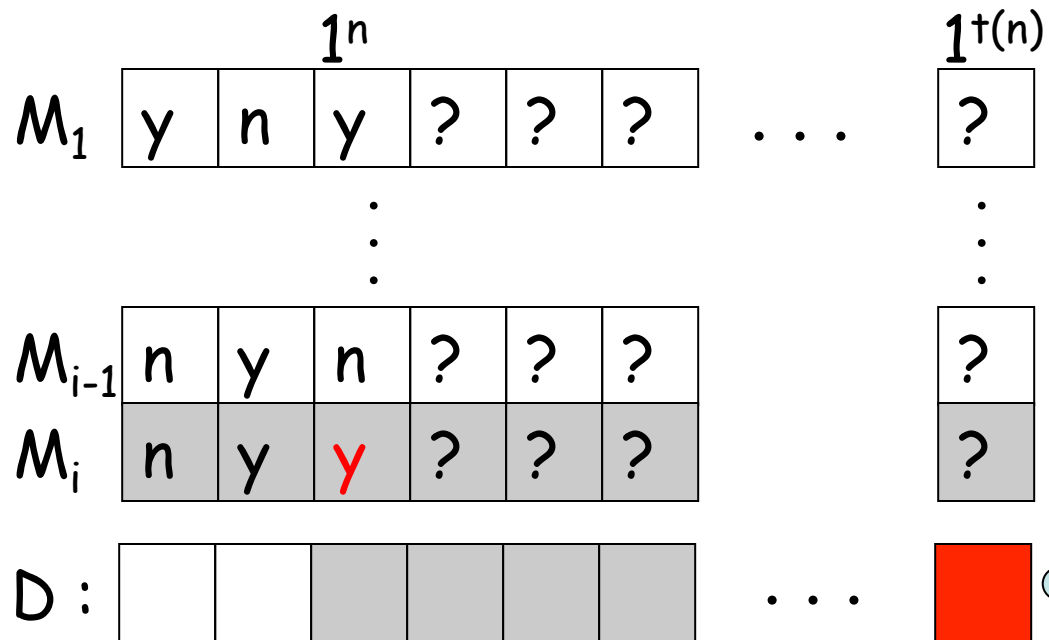
$(M, x)$ :  
does  
NTM  $M$   
accept  $x$   
in  $f(n)$   
steps?

D :

n	y	n	y	y	n	y
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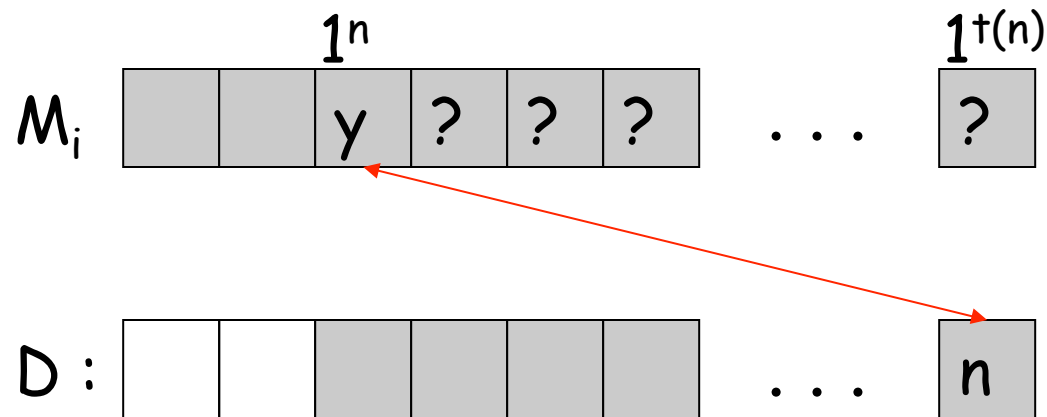
# NTIME Hierarchy Theorem

- Let  $t(n)$  be large enough so that can decide if **NTM  $M$**  running in time  $f(n)$  accepts  $1^n$ , in time  $t(n)$ .



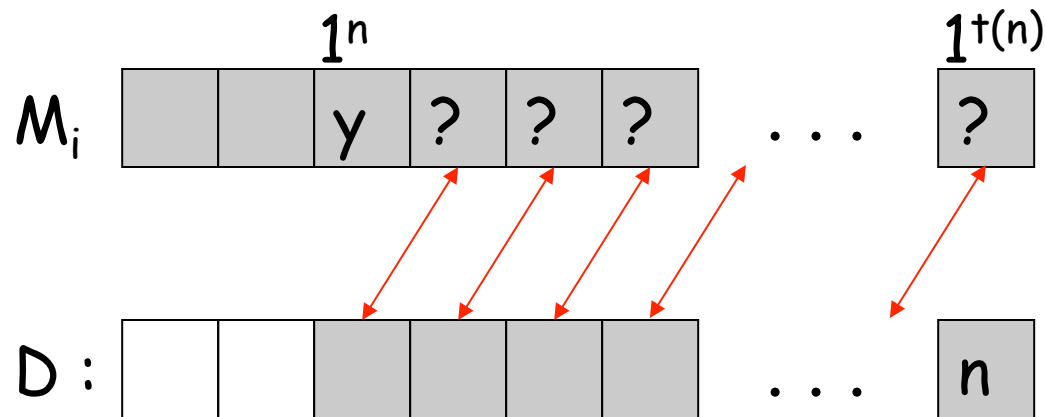
# NTIME Hierarchy Theorem

- Enough time on input  $1^{t(n)}$  to do the *opposite* of  $M_i(1^n)$ :



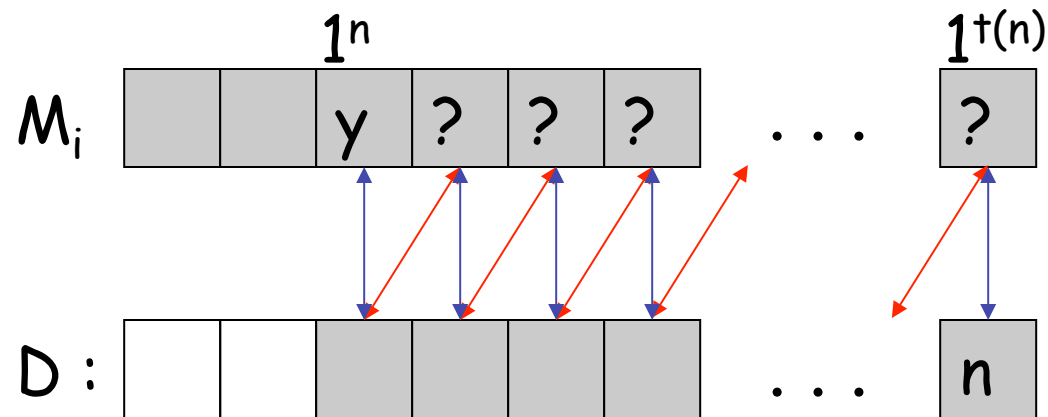
# NTIME Hierarchy Theorem

- For  $k$  in  $[n \dots t(n)]$  can do *same* as  $M_i(1^{k+1})$  on input  $1^k$



# NTIME Hierarchy Theorem

- Did we diagonalize against  $M_i$ ?
  - if  $L(M_i) = L(D)$  then:



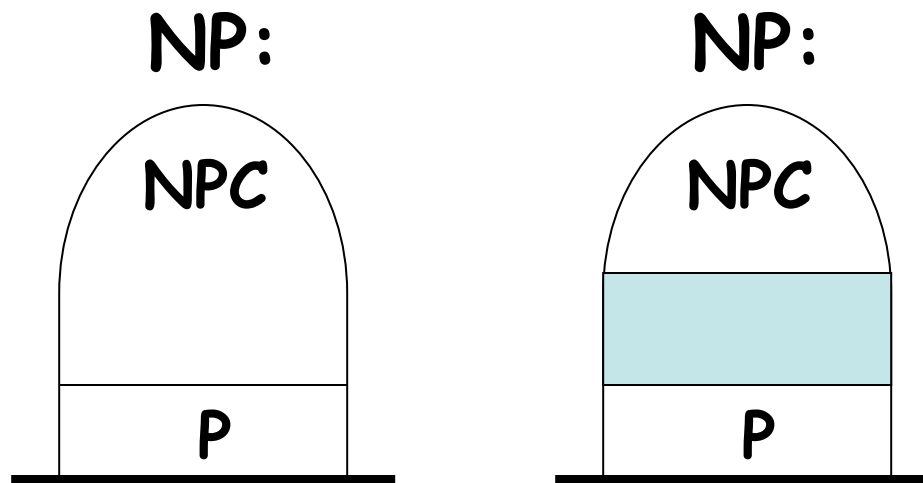
- equality along all arrows.
- contradiction.

# NTIME Hierarchy Theorem

- General scheme:
  - interval  $[1 \dots t(1)]$  kills  $M_1$
  - interval  $[t(1) \dots t(t(1))]$  kills  $M_2$
  - interval  $[t^{i-1}(1) \dots t^i(1)]$  kills  $M_i$
- Running time of  $D$  on  $1^n$ :  $f(n+1)$  + time to compute interval containing  $n$
- conclude  $D$  in **NTIME( $g(n)$ )** ( $g(n) = \omega(f(n+1))$ )

# Ladner's Theorem

- Assuming  $P \neq NP$ , what does the world (inside  $NP$ ) look like?





# Ladner's Theorem

**Theorem** (Ladner): If  $\mathbf{P} \neq \mathbf{NP}$ , then there exists  $L \in \mathbf{NP}$  that is neither in  $\mathbf{P}$  nor  $\mathbf{NP}$ -complete.

- Proof: “lazy diagonalization”
  - deal with similar problem as in NTIME Hierarchy proof

# Ladner's Theorem

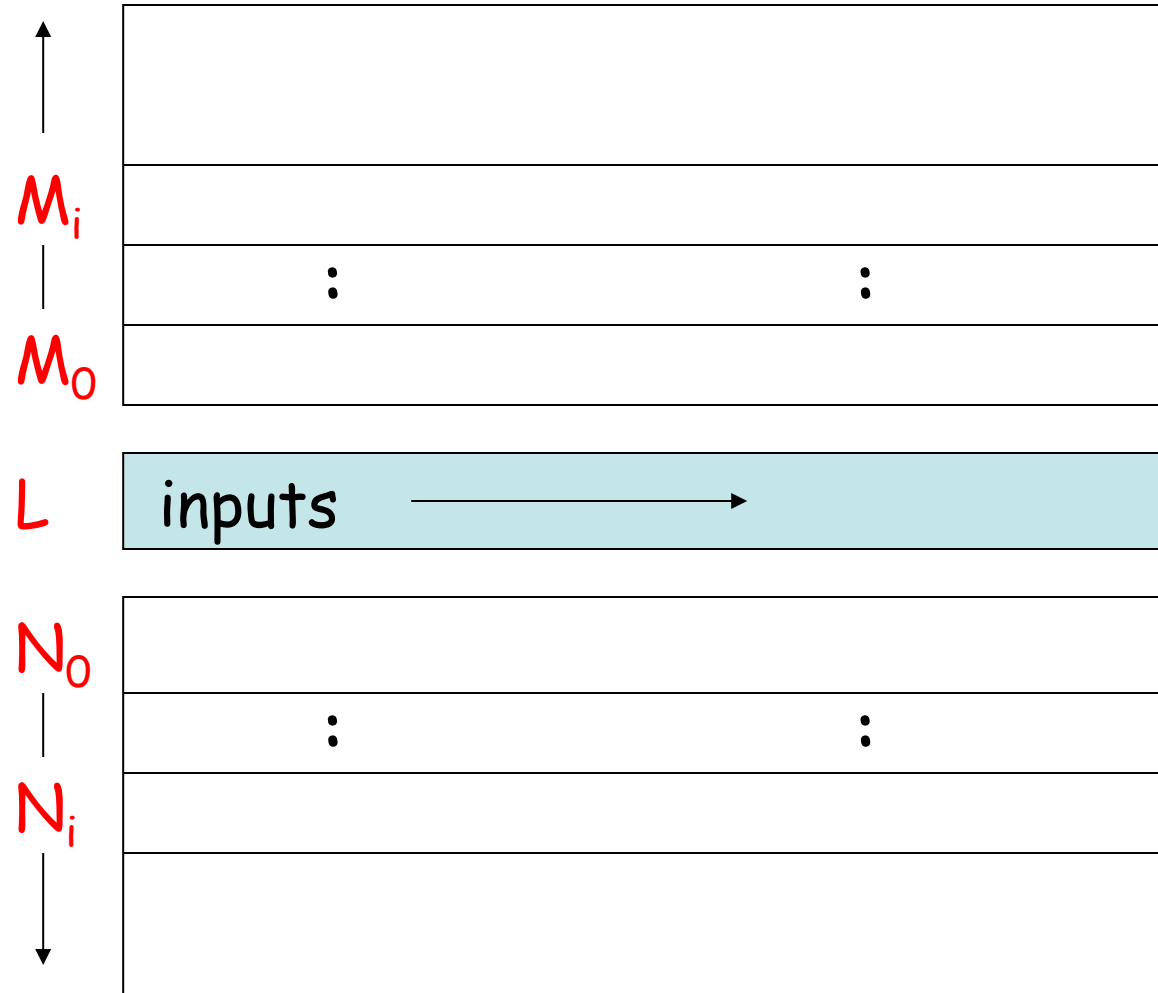
- Can enumerate (TMs deciding) all languages in **P**.
  - enumerate TMs so that each machine appears infinitely often
  - add clock to  $M_i$  so that it runs in at most  $n^i$  steps

# Ladner's Theorem

- Can enumerate (TMs deciding) all **NP**-complete languages.
  - enumerate TMs  $f_i$  computing all polynomial-time functions
  - machine  $N_i$  decides language SAT reduces to via  $f_i$  if  $f_i$  is reduction, else SAT (details omitted...)

# Ladner's Theorem

- Our goal:  
 $L \in \mathbf{NP}$   
that is  
neither in  
 $\mathbf{P}$  nor  
 $\mathbf{NP}$ -  
complete

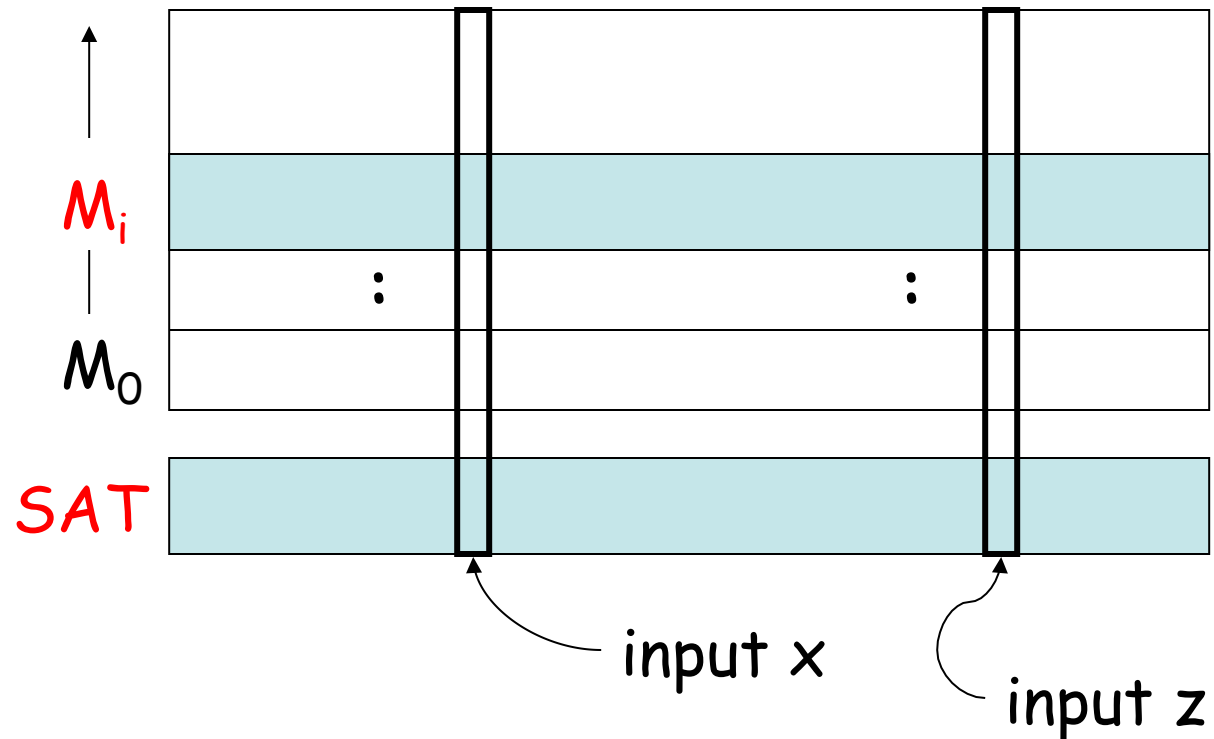


# Ladner's Theorem

- Top half, assuming  $\mathbf{P} \neq \mathbf{NP}$ :

- focus on  $M_i$

- for any  $x$ ,  
can always  
find some  $z$   
 $\geq x$  on which  
 $M_i$  and SAT  
differ (why?)

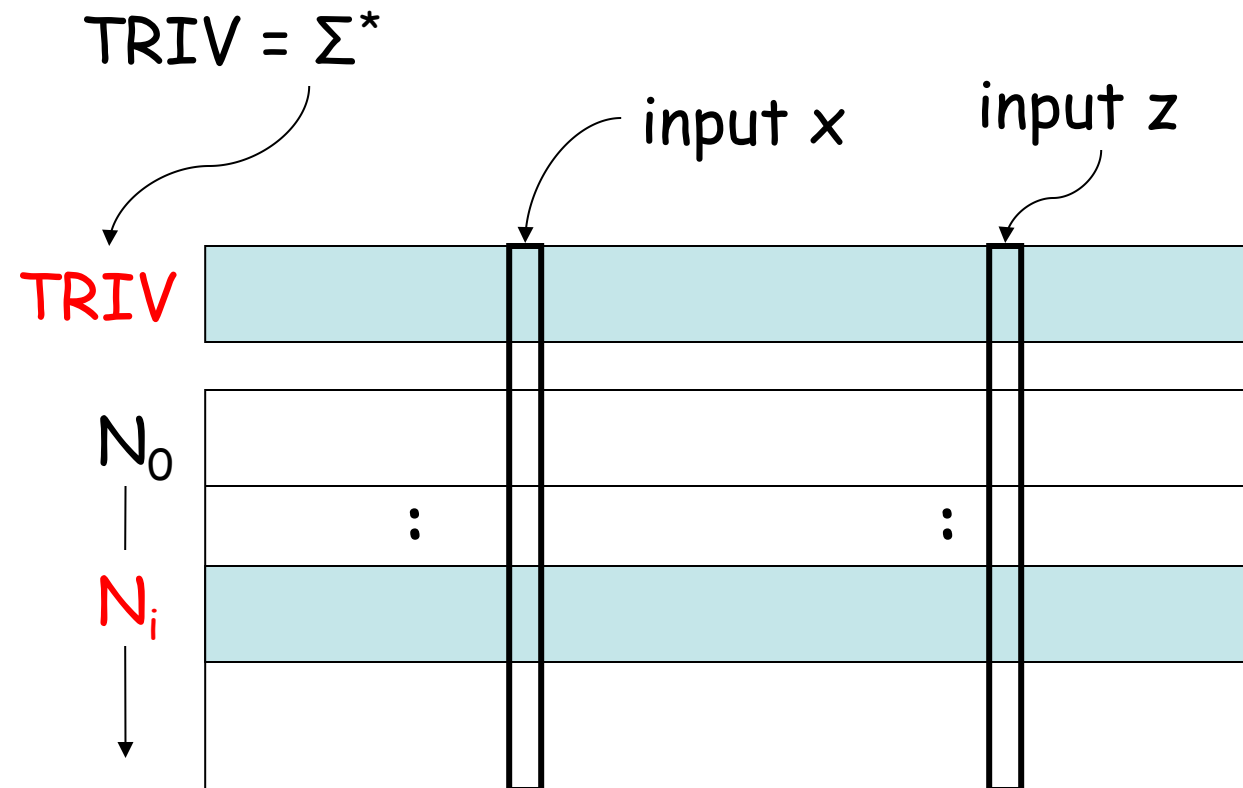


# Ladner's Theorem

- Bottom half, assuming  $P \neq NP$ :

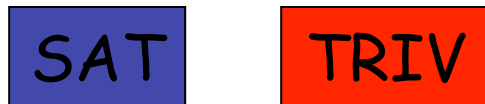
- focus on  $N_i$

- for any  $x$ ,  
can always  
find some  $z$   
 $\geq x$  on which  
 $N_i$  and TRIV  
differ (why?)

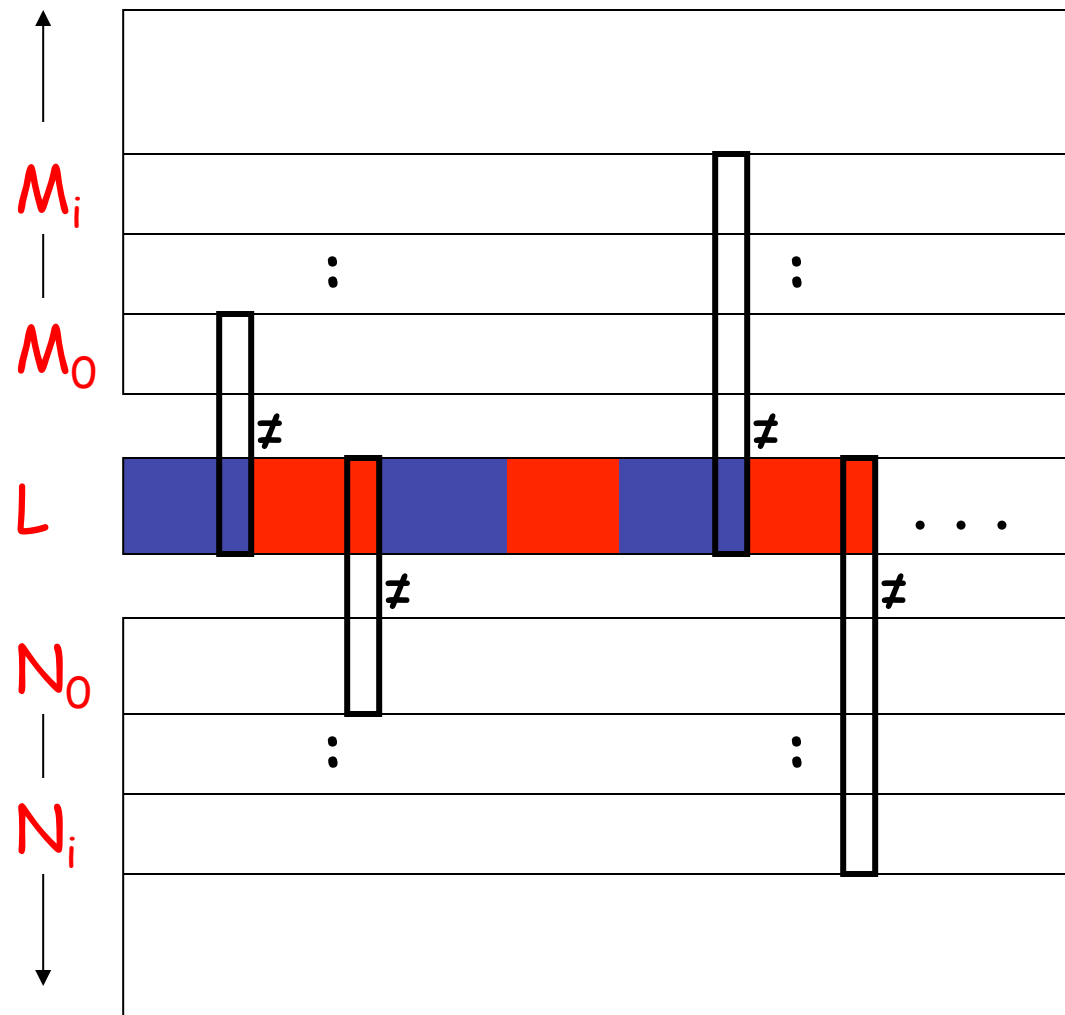


# Ladner's Theorem

- Try to “merge”:

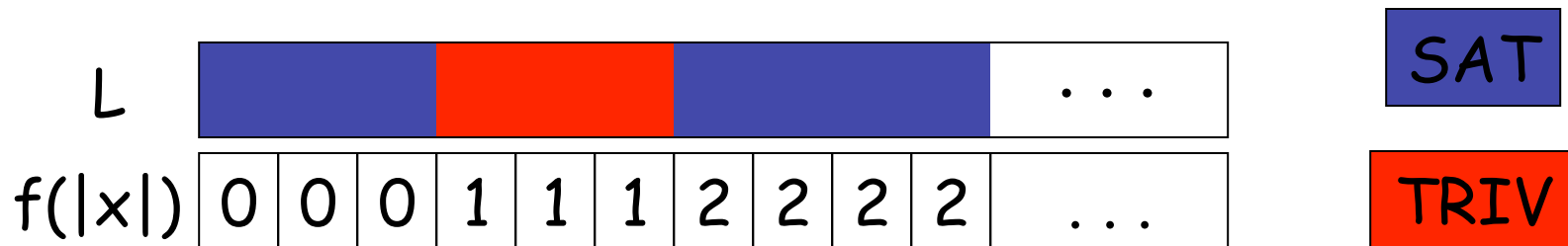


- on input  $x$ , either
  - answer  $SAT(x)$
  - answer  $TRIV(x)$
- if can decide which one in  $\mathbf{P}$ ,  $L \in \mathbf{NP}$



# Ladner's Theorem

- General scheme:  $f(n)$  slowly increasing function



- $f(|x|)$  even: answer SAT(x)
- $f(|x|)$  odd: answer TRIV(x)
- notice choice only depends on length of input... that's OK



# Ladner's Theorem

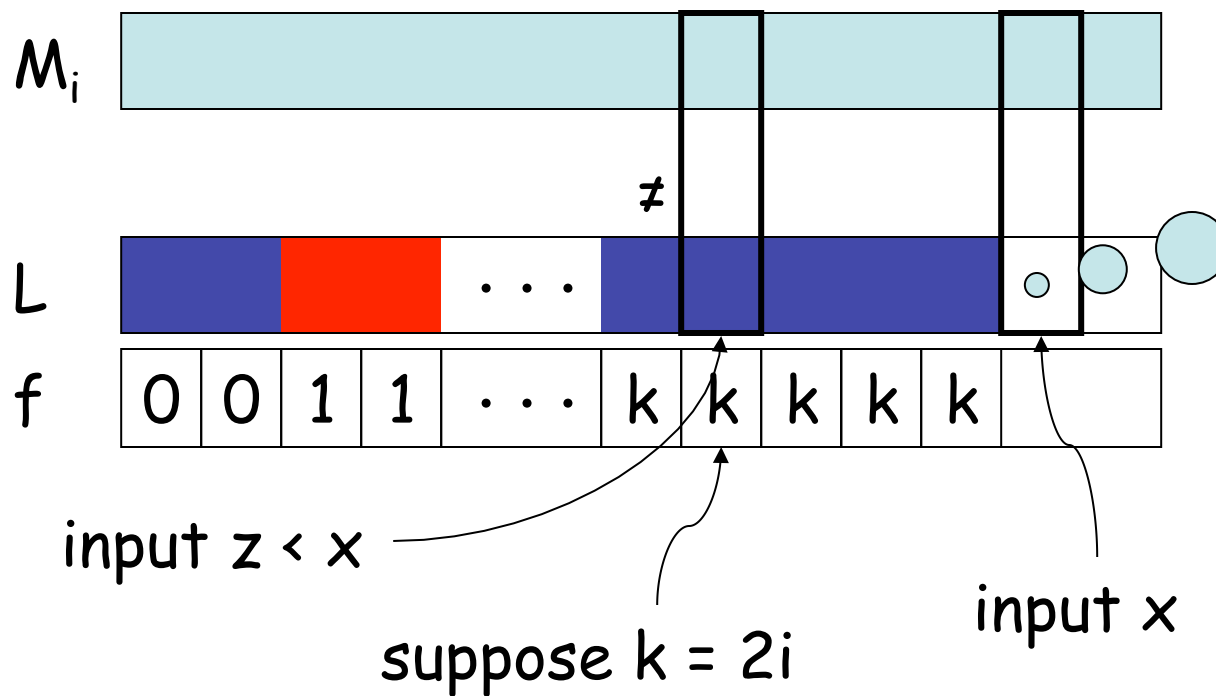
- 1<sup>st</sup> attempt to define  $f(n)$
- “eager  $f(n)$ ”: increase at 1<sup>st</sup> opportunity
- Inductive definition:  $f(0) = 0$ ;  $f(n) =$ 
  - if  $f(n-1) = 2i$ , trying to kill  $M_i$ 
    - if  $\exists z < 1^n$  s.t.  $M_i(z) \neq \text{SAT}(z)$ , then  $f(n) = f(n-1) + 1$ ; else  $f(n) = f(n-1)$
  - if  $f(n-1) = 2i+1$ , trying to kill  $N_i$ 
    - if  $\exists z < 1^n$  s.t.  $N_i(z) \neq \text{TRIV}(z)$ , then  $f(n) = f(n-1) + 1$ ; else  $f(n) = f(n-1)$

# Ladner's Theorem

- Problem: eager  $f(n)$  too difficult to compute
- on input of length  $n$ ,
  - look at all strings  $z$  of length  $< n$
  - compute  $\text{SAT}(z)$  or  $N_i(z)$  for each !
- Solution: “lazy”  $f(n)$ 
  - on input of length  $n$ , only run for  $2n$  steps
  - if enough time to see should increase (over  $f(n-1)$ ), do it; else, stay same
  - (alternate proof: give explicit  $f(n)$  that grows slowly enough...)

# Ladner's Theorem

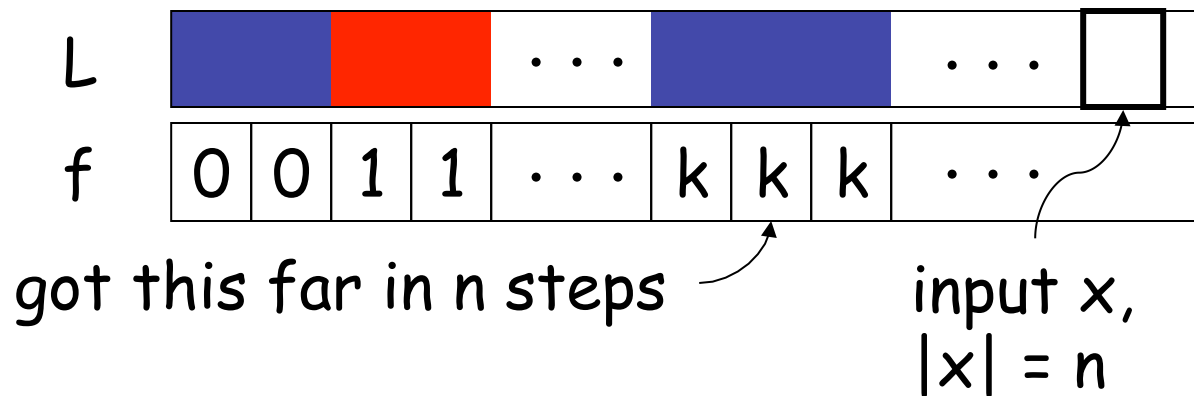
- Key:  $n$  eventually large enough to notice completed previous stage



- I'm supposed to ensure  $M_i$  is killed
- I finally have enough time to check input  $z$
- I notice  $z$  did the job, increase  $f$  to  $k+1$

# Ladner's Theorem

- Inductive definition of  $f(n)$ 
  - $f(0) = 0$
  - $f(n)$ : for  $n$  steps compute  $f(0), f(1), f(2), \dots$



# Ladner's Theorem

- if  $k = 2i$ :
  - for  $n$  steps try (lex order) to find  $z$  s.t.  $SAT(z) \neq M_i(z)$  and  $f(|z|)$  even
  - if found,  $f(n) = f(n-1)+1$  else  $f(n-1)$
- if  $k = 2i + 1$ :
  - for  $n$  steps try (lex order) to find  $z$  s.t.  $TRIV(z) \neq N_i(z)$  and  $f(|z|)$  odd
  - if found,  $f(n) = f(n-1)+1$  else  $f(n-1)$

# Ladner's Theorem

- Finishing up:

$$L = \{ x \mid x \in \text{SAT} \text{ if } f(|x|) \text{ even,} \\ x \in \text{TRIV} \text{ if } f(|x|) \text{ odd} \}$$

- $L \in \mathbf{NP}$  since  $f(|x|)$  can be computed in  $O(n)$  time

# Ladner's Theorem

- suppose  $M_i$  decides  $L$ 
  - $f$  gets stuck at  $2i$
  - $L \equiv \text{SAT}$  for  $z : |z| > n_0$
  - implies  $\text{SAT} \in \mathbf{P}$ . Contradiction.
- suppose  $N_i$  decides  $L$ 
  - $f$  gets stuck at  $2i+1$
  - $L \equiv \text{TRIV}$  for  $z : |z| > n_0$
  - implies  $L(N_i) \in \mathbf{P}$ . Contradiction.
- (last of diagonalization...)