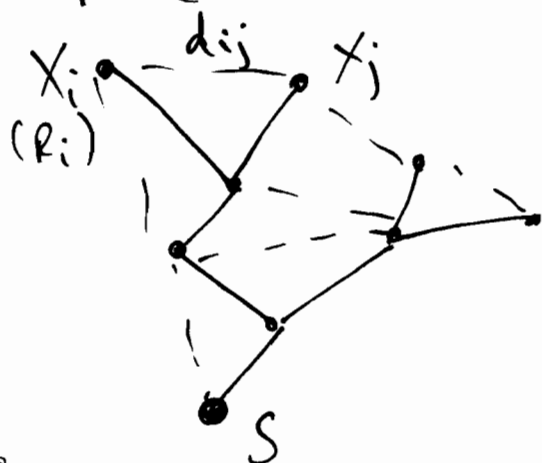


Trees for correlated data gathering

(1)

1. Setting Data gathering

- Graph (V, E) connected



- network of nodes with a connectivity graph.

(a snapshot)

- Sink S needs to reconstruct data at nodes $1..N$.
 - Data correlated \Rightarrow use aggregation (compression)

Assumptions

- no capacities on links
- unsplittable flows

Data field X_i $x_1 \dots x_N$

- temporally i.i.d.

- spatially correlated; finely quantized (no discrete v.v.)

e.g. Gaussian: $X \sim W(0, K)$

K - correlation matrix

$$K_{ij} = \exp(-\alpha d_{ij}^\beta)$$

$$\beta \in \{1, 2\}$$

Link weights

$$d_{ij} = f(d_{ij}^E) \quad f(\cdot) = \begin{cases} \cdot^2 \\ \cdot^4 \\ \exp(\cdot) \end{cases}$$

Task: - find rate allocation
- Spanning tree T

s.t.h. to minimize

$$\boxed{i.i.d. = SPT}$$

$$\left(\left\{ R_i \right\}_{i=1}^N, T^* \right) = \arg \min_{\left\{ R_i, T \right\}} \sum_i R_i \cdot d_T(i, S)$$

u.c. sink is able to reconstruct data
(Power consumption)

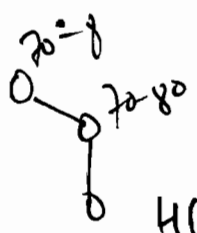
Two approaches:

- Explicit communication (EC)
- only use data for compression "as it comes"
- Slepian-Wolf (no need of inter-node comm.)



1. EC.

Approximation: - distance dependent condition \Rightarrow
 \rightarrow condition on only 1 incoming node



- conditioning is d. irrespective of distance
- packets cannot be reorg.

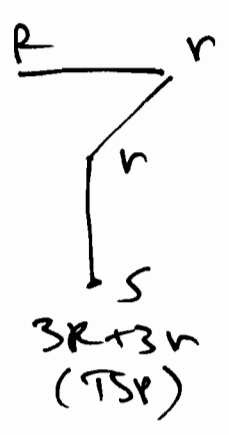
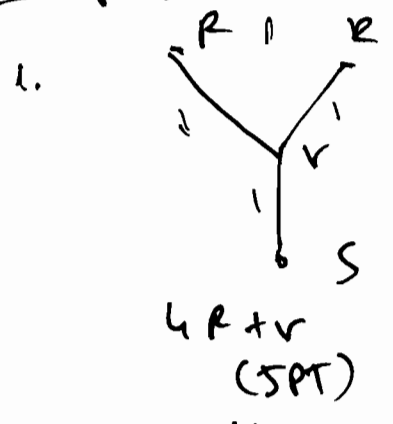
$$H(x_i) = R \text{ if no side info}$$

$$H(x_i | x_j, \dots) = H(x_i | x_j) = v < R \text{ if side info is available}$$

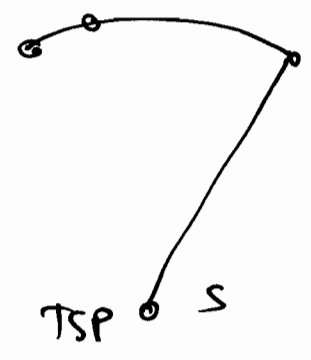
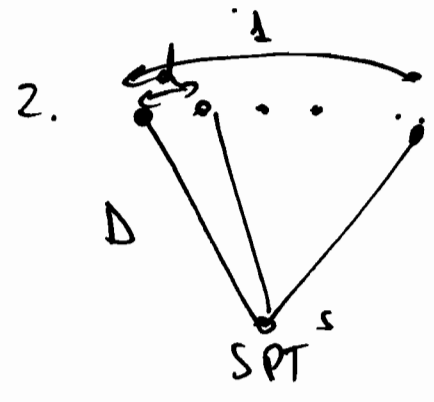
$$\beta = 1 - \frac{v}{R} \text{ - cor. coefficient}$$

$v=0 \Rightarrow \beta=1$, very correlated
 $v=R \Rightarrow \beta=0$, data independent

Examples



$R > 2r \Rightarrow$ TSP is better



$$\lim_{N \rightarrow \infty} \frac{\text{cost}(TSP)}{\text{cost}(SPT)} = (1 - \beta) \left(\frac{1}{2\beta} - 1 \right)$$

Problem

$$T = \text{arg min}_{(L \text{ leaves, } I \text{ in-nodes})} \left(r \sum_{j \in I} d_T(j, s) + R \sum_{l \in L} d_T(l, s) \right)$$

or

$$T = \text{arg min}_L \left((1 - \beta) \sum_{i \in V} d_T(i, s) + \beta \sum_{l \in L} d_T(l, s) \right)$$

$\beta = 0 \Rightarrow$ SPT

$\beta > 1 \Rightarrow$ K-TSP



P

NP

$0 < \beta \leq 1$?

NP-hard

decision is NP complete
reduction from set cover

For every set-cover instance, we build
a tree instance where solving the tree $\leq M$
 \Leftrightarrow solving the set cover problem $|C| = k$

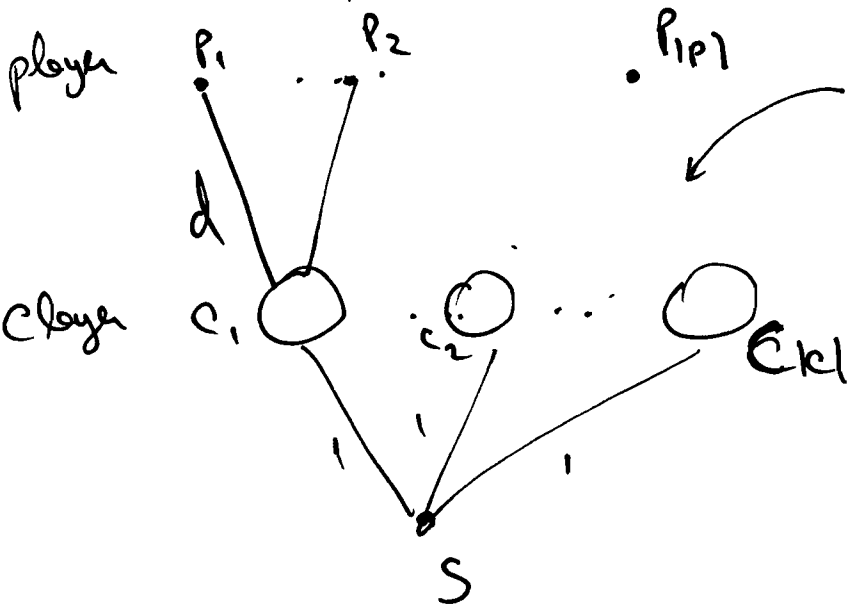
(4)

$R > 1$
 $r = 1$

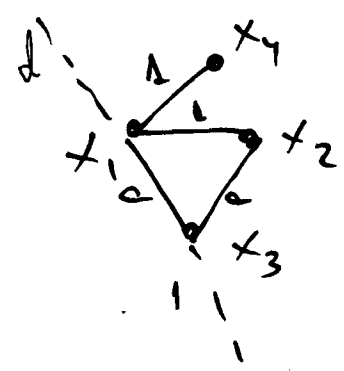
Given k (elements of subcollection C)
 $\text{cost}(\text{Tree}) \leq M \Leftrightarrow$

\Leftrightarrow find $|C| \leq k$

$M = f(k, \beta, R, |P|, |C|)$



budget



- d large, so going back to level P is bad \Rightarrow
 \Rightarrow exactly $|P|$ links P to C .

d_{S_3}

- All x_3 's must be in-tree nodes

- degree of feeder \rightarrow a set of 3 links

Proof idea : Given k , choose $d, \beta \Rightarrow M$ s.t. tree with cost $\leq M$ means connecting to at most $|C|$ nodes of C .

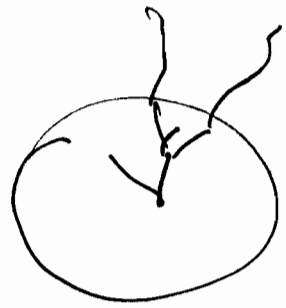
∇ better than \checkmark only if no flow ($<$ is always worse)

if flow is constant \times_2 , V is better than ∇ (5)

- cost for P nodes, always the same
- only cost for C meters \Rightarrow decrease as ~~little~~ ^{few} V_s as possible

heuristic
SPT/TSP

Figure



radius \uparrow with $v \uparrow$

Approximation algorithm

Lemma $C_{opt} \geq \max \left(v \cdot \underset{\beta}{\text{cost}}(SPT) \text{ \& } R \underset{\alpha}{\text{cost}}(MST) \right)$

$$\sum_i d_{SPT}(x_i, s)$$

Proof - each node has to send at least v to the sink

$$C_{opt} \geq v \cdot \text{cost}(SPT) - \sum \dots$$

- R has to get everywhere, including the sink

$$C_{opt} \geq R \cdot \text{cost}(MST)$$

Shallow-light tree (SLT) - see proof (Khuller, Raghavachari, Young '93)

Figure

Properties

choose $\gamma > 0$

$$\text{cost}(SLT) \leq (1 + \sqrt{2} \gamma) \text{cost}(MST)$$

- done on pre-order, thus total additional $\leq \gamma \cdot \text{cost}(MST)$

$$d_{SLT}(x, s) \leq \left(1 + \frac{\sqrt{2}}{\gamma}\right) d_{SPT}(x, s)$$

- by const. $\leq \gamma$

SLT construction

Take $\gamma = \frac{\sqrt{2}}{\alpha} + 1$

- Build MST; initialize $H = MST$.
- Compute its pre-order, starting with s
- Compute $d_{SPT}(s, v)$, $\forall v \in V$
- for v in pre-order, if $d_H(s, v) > \alpha d_{SPT}(s, v)$ then
- add to H all edges of $SPT(s, v)$
- output SPT of H

2. S-W coding

- no need of explicit rate-code conv. to code with joint entropy (compressed)

⇒ Obs. Given ~~some~~^{any} amount of data R_i at a node V , optimum is $SP(V, S)$

Ph. $\min_{T, R_i} \sum_i R_i \cdot d_T(i, S)$

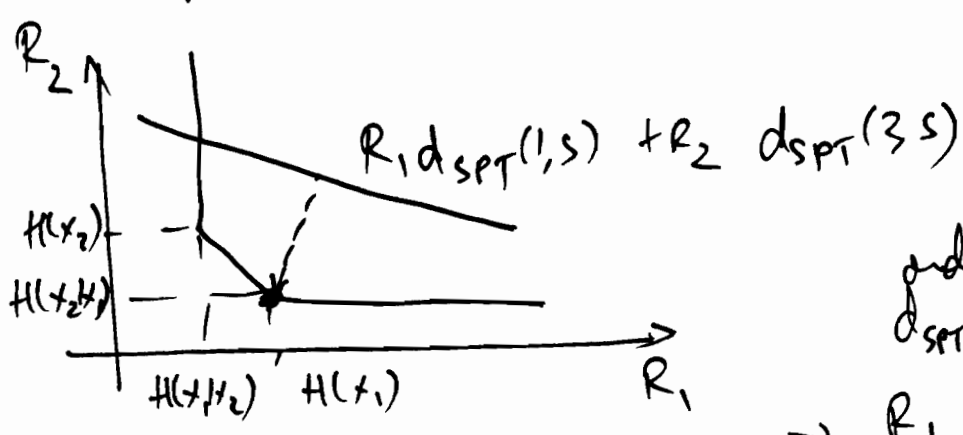
u. constr.

$$\sum_{j \in \mathcal{X}} R_j \geq H(\mathcal{X} | \mathcal{X}^c), \quad (V) \mathcal{X} \subset V$$

1. $T = SPT$

2. $\min_{R_i} \sum_i R_i d_{SPT}(\mathcal{X}, S)$
u. constr. SW

$N=2 \quad d_{SPT}(1, S) < d_{SPT}(?, S)$



order $d_{SPT}(1, S) \leq \dots \leq d_{SPT}(N, S) \Rightarrow$
 $\Rightarrow R_1 = H(x_1)$
 $R_N = H(x_N | x_{N-1} \dots x_1)$