## Relational Database System Implementation CS122 - Lecture 6 Winter Term, 2018-2019

### Last Time: Subqueries

- Began discussing translation of SQL subqueries
- FROM subqueries are the easiest to deal with
- To generate execution plan for full query:
  - Simply generate execution plan for the derived relation (e.g. recursive call to planner with subquery's AST)
  - Use the subquery's plan as an input into the outer query (as if it were another table in the FROM clause)

## Subqueries in FROM Clause (2)

#### • Our example:

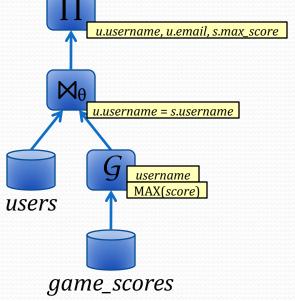
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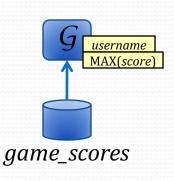
 SELECT u.username, email, max\_score FROM users u,

(SELECT username, MAX(score) AS max\_score FROM game\_scores GROUP BY username) AS s WHERE u.username = s.username;

Subquery plan:

• Full plan:





## Subqueries in SELECT Clause

- Subqueries in the SELECT clause must be scalar subqueries:
  - SELECT customer\_id,

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- (SELECT SUM(balance) FROM loan JOIN borrower b WHERE b.customer\_id = c.customer\_id) tot\_bal FROM customer c;
- Must produce exactly one row and one column
- An easy, generally useful approach:
  - Represent scalar subquery as special kind of expression
  - During query planning, generate a plan for the subquery
  - When select-expression is evaluated, recursively invoke the query executor to evaluate the subquery to generate a result
  - (Report an error if doesn't produce exactly one row/column!)

## Subqueries in SELECT Clause (2)

- Subqueries in the SELECT clause must be scalar subqueries:
  - SELECT customer\_id,

- (SELECT SUM(balance) FROM loan JOIN borrower b WHERE b.customer\_id = c.customer\_id) tot\_bal FROM customer c;
- Must produce exactly one row and one column
- If scalar subquery is correlated:
  - Must reevaluate the subquery for each row in outer query
- If scalar subquery isn't correlated:
  - Can evaluate subquery once and cache the result
  - (This is an optimization; correlated evaluation will also work, although it is obviously unnecessarily slow.)

## Subqueries in SELECT Clause (3)

- Correlated scalar subqueries in the SELECT clause can frequently be restated as a decorrelated outer join:
  - SELECT customer\_id, (SELECT SUM(balance) FROM loan JOIN borrower b WHERE b.customer\_id = c.customer\_id) tot\_bal FROM customer c;
- Equivalent to:

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 SELECT c.customer\_id, tot\_bal FROM customer c LEFT OUTER JOIN (SELECT b.customer\_id, SUM(balance) tot\_bal FROM loan JOIN borrower b GROUP BY b.customer\_id) t ON t.customer\_id = c.customer\_id);

Usually, outer join is cheaper than correlated evaluation

#### Scalar Subqueries in Other Clauses

- Scalar subqueries can also appear in other predicates, e.g. WHERE clauses, HAVING clauses, ON clauses, etc.
- These cases are more likely to be uncorrelated, which means they can be evaluated once and then cached
- If they are correlated, they can also often be restated as a join in an appropriate part of the execution plan
  - But, it can get significantly more complicated...

## Subqueries in WHERE Clause

- IN/NOT IN clauses and EXISTS/NOT EXISTS predicates can also appear in WHERE and HAVING clauses
- Example: Find bank customers with accounts at any bank branch in Los Angeles
  - SELECT \* FROM customer c WHERE customer\_id IN (SELECT customer\_id FROM depositor NATURAL JOIN account NATURAL JOIN branch WHERE branch\_city = 'Los Angeles');
- Is this query correlated?

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• No; inner query doesn't reference enclosing query values

#### Subqueries in WHERE Clause (2)

- Again, can implement IN/EXISTS in a simple and generally useful way:
  - Create special IN and EXISTS expression operators that include a subquery
  - During planning, an execution plan is generated for each subquery in an IN or EXISTS expression
  - When IN or EXISTS expression is evaluated, recursively invoke the executor to evaluate subquery and test required condition
    - e.g. IN scans the generated results for the LHS value
    - e.g. EXISTS returns true if a row is generated by subquery, or false if no rows are generated by the subquery

### Subqueries in WHERE Clause (3)

- IN/NOT IN clauses and EXISTS/NOT EXISTS predicates can also be correlated
  - EXISTS/NOT EXISTS subqueries are almost always correlated
- If subquery is not correlated, can materialize subquery results and reuse them
  - ...but they may be large; we may still end up being *verrry* slow
- Previous approach isn't anywhere near ideal
  - IN operator effectively implements a join operation, but without any optimizations
  - EXISTS is a bit faster, but subquery is frequently correlated
- Would greatly prefer to evaluate subquery using joins, particularly if we can eliminate correlated evaluation!

## Semijoin and Antijoin

- Two useful relational algebra operations in the context of IN/NOT IN and EXISTS/NOT EXISTS queries
- Relations r(R) and s(S)

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- The semijoin rks is the collection of all rows in r that can join with some corresponding row in s
  - {  $t_r \mid t_r \in r \land \exists t_s \in s (join(t_r, t_s))$  }
  - *join*(*t<sub>r</sub>*, *t<sub>s</sub>*) is the join condition
- $r \ltimes s$  equivalent to  $\Pi_R(r \bowtie s)$ , but only with <u>sets</u> of tuples
  - If *r* and *s* are multisets, these expressions are not equivalent, since a tuple in *r* that matches multiple tuples in *s* will become duplicated in the natural join's result

## Semijoin and Antijoin (2)

- The *antijoin* r ▷ s is the collection of all rows in r that don't join with some corresponding row in s
  - {  $t_r \mid t_r \in r \land \neg \exists t_s \in s (join(t_r, t_s))$  }

- Also called *anti-semijoin*, since  $r \triangleright s$  is equivalent to  $r r \ltimes s$  ( $\triangleright$  is the complement of  $\ltimes$ )
- Both semijoin and antijoin operations are easy to compute with our various join algorithms
  - Can incorporate into theta-join implementations easily
- Can use these operations to restate many IN/NOT IN and EXISTS/NOT EXISTS queries

## **Example IN Subquery**

- Find all bank customers who have an account at any bank branch in the city they live in
  - SELECT \* FROM customer c WHERE c.customer\_city IN (SELECT b.branch\_city FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d WHERE d.customer\_id = c.customer\_id);
  - Recall: branches have a branch\_name and a branch\_city
- Inner query is clearly correlated with outer query
- Naïve correlated evaluation would be <u>very</u> slow
  - Join three tables in inner query for every bank customer!

# Example IN Subquery (2)

• Example query:

- SELECT \* FROM customer c WHERE c.customer\_city IN (SELECT b.branch\_city FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d WHERE d.customer\_id = c.customer\_id);
- Can decorrelate by extracting inner query, modifying it to find all branches for all customers, in one shot:
  - SELECT branch\_city, customer\_id FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d
  - Includes tuples for each branch that each customer has accounts at

# Example IN Subquery (3)

- Could take our inner query and join it against customer
  - SELECT c.\* FROM customer c JOIN (SELECT branch\_city, customer\_id FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d) AS t ON (t.customer\_id = c.customer\_id AND c.customer\_city = t.branch\_city);
- Problems?

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- If a customer has multiple accounts at local branches, the customer will appear multiple times in the result
- Cause: the outermost join will duplicate customer rows for each matching row in nested query
- Solution: use a semijoin to join customers to the subquery

# Example IN Subquery (4)

- Our original correlated query:
  - SELECT \* FROM customer c WHERE c.customer\_city IN (SELECT b.branch\_city FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d WHERE d.customer\_id = c.customer\_id);
- The decorrelated query:

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 SELECT \* FROM customer c SEMIJOIN (SELECT branch\_city, customer\_id FROM branch b NATURAL JOIN account a NATURAL JOIN depositor d) AS t ON (t.customer\_id = c.customer\_id AND c.customer\_city = t.branch\_city);

• (Note: writing a semijoin in SQL isn't widely supported...)

## Example NOT EXISTS Subquery

- A simpler query: find customers who have no bank branches in their home city
  - SELECT \* FROM customer c WHERE NOT EXISTS (SELECT \* FROM branch b WHERE b.branch\_city = c.customer\_city);
- Again, this query requires correlated evaluation
  - Not as bad as previous query, since NOT EXISTS only has to produce one row from inner query, not all the rows...
  - If there's an index on branch\_city, this won't be horribly slow, but again, we are implementing a join here
  - (We have fast equijoin algorithms; why not use them?)

#### Example NOT EXISTS Subquery (2)

#### • Example query:

- SELECT \* FROM customer c WHERE NOT EXISTS (SELECT \* FROM branch b WHERE b.branch\_city = c.customer\_city);
- This query is very easy to write with an antijoin:
  - SELECT \* FROM customer c ANTIJOIN branch b ON branch\_city = customer\_city;
- Could also write with an outer join:
  - SELECT c.\* FROM customer c LEFT JOIN branch b ON branch\_city = customer\_city WHERE branch\_city IS NULL;
  - This approach won't create duplicates of customers, like our previous IN example would have...

## Summary: Nested Subqueries

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- Only scratched the surface of subquery translation and optimization
  - An incredibly rich topic tons of interesting research!
- Can use basic tools we discussed today to decorrelate and optimize a pretty broad range of subqueries
  - Outer joins, sometimes against group/aggregate results
  - Semijoins and antijoins for set-membership subqueries
- An important question, not considered for now:
  - Is the translated version actually faster? (Or when multiple options, which option is fastest?)
  - A planner/optimizer must make that decision

## Plan-Node Implementations

- Previously: To evaluate SQL queries, we must...
- 1. Implement relational algebra operations in some way
- 2. Translate the SQL abstract syntax tree (AST) into a corresponding relational algebra plan
  - Covered a variety of naïve translations that will work
- 3. Figure out how to evaluate plan and generate results
  - We will use a pull-based, pipelined evaluation of query plans
- Still need implementations of our plan nodes

## **Select Implementations**

- Select  $\sigma$  plan-nodes are easy to implement
  - Retrieve tuples from child plan-node (or from a table) until predicate is true, then pass the tuple to parent
    - An unspecified predicate is treated as *true*
- Several different kinds, based on source of tuples
  - File-scan through a table no children; reads from table
  - Simple filter plan-node one child plan-node
  - (Also index-scans will discuss in a later lecture...)
- If select predicate has an equality condition on a key, it can stop once it returns its first row
  - Halves the expected cost of the select operation

## **Project Implementations**

- Project Π plan-nodes are also easy to implement
  - Retrieve next tuple from child plan-node, and compute an output tuple based on the project criteria
- Project expressions are evaluated in the context of the child node's schema and tuple data
  - Child schema specifies variable names; tuples specify values
- Both selects and projects can have a "hidden" cost:
  - If planner/optimizer is not able to rewrite subqueries in the SELECT clause, or in a WHERE/HAVING clause, either of these plan-nodes could end up doing correlated evaluation

## Group/Aggr. Implementations

- Implementing grouping and aggregation is similarly straightforward
- If input tuples are sorted on grouping attributes, can implement a sort-based grouping/aggregation node
- For each input tuple:
  - If grouping-attribute values changed from previous input (or child plan-node finishes producing tuples) then the current group is completed
  - Output a tuple containing grouping-attribute values, and also aggregate function values
  - Reset aggregates, store new group-attribute values, and begin calculating the new group's aggregates

### Group/Aggr. Implementations (2)

Sketch of sort-based implementation: g1,g2,..., Ge1,e2,..., (E)
 *current\_group* = []

```
current_aggregates = []
```

```
do:
```

```
t := next tuple from E
```

```
if t != null:
```

```
group := compute g1, g2, ... using t
```

```
if t == null or group != current_group: // Current group is done
add join(current_group, current_aggregates) to result
current_group := group
reset current_aggregates
update current_aggregates using t
```

```
while t != null
```

## Group/Aggr. Implementations (3)

- Aggregate functions work differently from simple scalar functions
  - Simple functions take inputs and return an output
- Aggregate functions are fed a sequence of input values, and update their aggregate state with each input
- Example: MIN(x) aggregate function
  - As a group of input tuples is being consumed, MIN(x) function is handed each input value in sequence
  - When group of input tuples is completed, MIN(x) function can be queried for its aggregate result

### Group/Aggr. Implementations (4)

- If input tuples aren't sorted on grouping attributes then a hash-based implementation must be used
- Plan-node maintains a hash-table that maps distinct values of  $\langle g1, g2, ... \rangle$  to aggregate functions  $\langle e1, e2, ... \rangle$
- No way of knowing when all tuples for a given group have been seen...
  - Hash-based implementation can't output any results until all input tuples have been seen
- This can have serious memory implications for large data sets with large numbers of distinct groups
  - Must use external memory if internal memory overflows

### Group/Aggr. Implementations (5)

Sketch of hash-based implementation: g1,g2,... Ge1,e2,... (E)
 // Compute all groups, and their corresponding aggregates
 group\_aggregates = {}
 while E has more tuples:
 t := next tuple from E
 group := compute g1, g2, ... using t
 aggregates := group\_aggregates[group] // Add entry if missing
 update aggregates using t

// Output all of our computed groups and aggregates as tuples
for group, aggregates in group\_aggregates:
 add join(group, aggregates) to result